

Undercomplete Blind Subspace Deconvolution via Linear Prediction

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Abstract

We present a novel solution technique for the blind subspace deconvolution (BSSD) problem, where temporal convolution of multidimensional hidden independent components is observed and the task is to uncover the hidden components using the observation only. We carry out this task for the undercomplete case (uBSSD): we reduce the original uBSSD task via linear prediction to independent subspace analysis (ISA), which we can solve. As it has been shown recently, applying temporal concatenation can also reduce uBSSD to ISA, but the associated ISA problem can easily become 'high dimensional' [1]. The new reduction method circumvents this dimensionality problem. We perform detailed studies on the efficiency of the proposed technique by means of numerical simulations. We have found several advantages: our method can achieve high quality estimations for smaller number of samples and it can cope with deeper temporal convolutions.

Table 1: Linear predictive approximation (LPA):Pseudocode

Input of the algorithm Observation: $\{\mathbf{x}(t)\}_{t=1,...,T}$ Optimization AR fit: for observation \mathbf{x} estimate $\hat{\mathbf{W}}_{\mathsf{AR}}[z]$ Estimate innovation: $\tilde{\mathbf{x}} = \hat{\mathbf{W}}_{\mathsf{AR}}[z]\mathbf{x}$ Reduce uISA to ISA and whiten: $\tilde{\mathbf{x}}' = \hat{\mathbf{W}}_{\mathsf{PCA}}\tilde{\mathbf{x}}$ Apply ISA for $\tilde{\mathbf{x}}'$: separation matrix is $\hat{\mathbf{W}}_{\mathsf{ISA}}$





1. The BSSD Model

1.1 The BSSD Equations

The BSSD (Blind Subspace Deconvolution) model is

 $\mathbf{x}(t) = \sum_{l=0}^{L} \mathbf{H}_l \mathbf{s}(t-l).$

(1)

That is, only casual FIR filtered mixture of hidden, independent, multidimensional *components* is available for observation. Shortly,

 $\mathbf{x} = \mathbf{H}[z]\mathbf{s}, \tag{2}$ where $\mathbf{H}[z] = \mathbf{H_0} + \mathbf{H_1}z + \ldots + \mathbf{H_L}z^L \xleftarrow{1:1} \text{ convolutive mixing.}$ Task: estimate $\mathbf{s}(t)$ by using observation $\mathbf{x}(t)$ only.

1.2 uBSSD Assumptions

Notation: $\mathbf{s} = [\mathbf{s}^1; \dots; \mathbf{s}^M]$, $\mathbf{s}^m \mathbf{s} \in \mathbb{R}^{d_m}$ are the components. • for a given m, $\mathbf{s}^m(t)$ is i.i.d. in time t (for notational sim-

Estimation $\mathbf{W}_{\mathsf{uBSSD}}[z] = \mathbf{W}_{\mathsf{ISA}}\mathbf{W}_{\mathsf{PCA}}\mathbf{W}_{\mathsf{AR}}[z]$ $\hat{\mathbf{s}} = \mathbf{W}_{\mathsf{UBSSD}}[z]\mathbf{x}$



3.1 Databases

Four databases (s; as in [1]) to study our LPA algorithm:

- *3D-geom*, *letters* test: (i) uniformly distributed variables on geometric shapes/letters, (ii) d = 3, M = 6 (d = 2, M = 10).
- *celebrities* test: (i) distribution according to pixel intensities on cartoons of celebrities, (ii) d = 2, M = 10.
- Beatles database: (i) non-i.i.d., (ii) 8 kHz sampled portions of two songs (A Hard Day's Night, Can't Buy Me Love), (iii) d = 2, M = 2.

For illustration (3D-geom-letters-celebrities), see Fig. 1.



Figure 1: Illustration of the 3D-geom (left), (b) celebrities (center) and (c) letters (right) databases.

Figure 2: Estimation error: LPA compared to TCC, database 3D-geom (celebrities and letters) and Beatles, $\log \log'$ plots, different convolution lengths (L + 1). 1^{st} column: Amari-index as a function of the sample number. 2^{nd} column: Quotients of the Amari-indices of the TCC and the LPA methods: for quotient value q > 1, the LPA method is qtimes more precise than the TCC method.

3.5 Performance of LPA vs. L

Acceptable estimations up to

- L = 20 (*3D-geom*, *celebrities*; T = 20,000) \rightarrow right-most of the 1^{th} row in Fig. 3,
- L = 230 (*letters*, *Beatles*; T = 15,000) \rightarrow right-most of the 2^{nd} row in Fig. 3.



- plicity, $\forall d_m = d$),
- \bullet there is at most a single Gaussian component among $\mathbf{s}^m \mathbf{S},$
- independent components: $I(\mathbf{s}^1, \dots, \mathbf{s}^M) = 0$ where I is the mutual information,
- undercomplete task: $dim(\mathbf{x}) > dim(\mathbf{s})$.
- $\mathbf{H}[z] \in \mathbb{R}^{dim(\mathbf{x}) \times dim(\mathbf{s})}$ has left inverse ($\exists \mathbf{W}[z] \in \mathbb{R}^{dim(\mathbf{s}) \times dim(\mathbf{x})}$: $\mathbf{W}[z]\mathbf{H}[z] = \mathbf{I}$) $\rightarrow \exists$ with prob. 1, if undercompleteness + matrix [\mathbf{H}_0 ; ...; \mathbf{H}_L] is drawn from a continuous, non-degenerate distribution.
- without loss of generality: $E[\mathbf{s}] = \mathbf{0} \Rightarrow E[\mathbf{x}] = \mathbf{0}$.

1.3 Special Cases

- $d_m = 1(\forall m)$: Blind Source Deconvolution (BSD),
- L = 0: Independent Subspace Analysis (ISA),
- L = 0 and $d_m = 1(\forall m)$: Independent Component Analysis (ICA).

2. Decomposition Principles in the BSSD Problem Family

Former techniques:



3.2 Performance Index: The Amari-index

- Section 2 \Rightarrow ideally: G := $\hat{W}_{ISA}\hat{W}_{PCA}H_0 \in \mathbb{R}^{dim(s) \times dim(s)}$ is a block-permutation matrix made of $d \times d$ blocks.
- To compare TCC and LPA the Amari-error adapted to ISA [8] was normalized [6] to take values in [0,1] independently from d and dim(s): Amari index (r).
- Definition of the Amari-index:

$$r(\mathbf{G}) := \frac{1}{2M(M-1)} \left[\sum_{i=1}^{M} \left(\frac{\sum_{j=1}^{M} g^{i,j}}{\max_{j} g^{i,j}} - 1 \right) + \sum_{j=1}^{M} \left(\frac{\sum_{i=1}^{M} g^{i,j}}{\max_{i} g^{i,j}} - 1 \right) \right], \quad (3)$$

where

- -G is decomposed into $d \times d$ blocks: G = $[\mathbf{G}^{i,j}]_{i,j=1,...,M}$, $(\mathbf{G}^{i,j} \in \mathbb{R}^{d \times d})$,
- $g^{i,j}$: sum of the absolute values of the elements of $\mathbf{G}^{i,j}$.

3.3 Simulations

Two questions:

• comparison: TCC and LPA.

- performance of LPA as a funcion of convolution length.
- Simulation parameters: $dim(\mathbf{x}) = 2dim(\mathbf{s})$, coordinates of $\mathbf{H}_l \sim \text{standard normal}$, order of ARfit $\leq 2(L+1)$, ISA method = JFD [9], performance index (average of 50 runs).

Figure 3: Illustration of the LPA method on the uBSSD task for the 3D-geom (letters) database. First 3 columns: sample number T = 100,000 [75,000], convolution length L + 1 = 6 [31]. 1th column: observed convolved signals $\mathbf{x}(t)$. 2nd column: Hinton-diagram of G, ideally block-permutation matrix with 3×3 [2×2] blocks. 3^{rd} column: estimated components ($\hat{\mathbf{s}}^m$), Amari-index: 0.2% [0.3%]. 4th column: estimation of hidden components ($\hat{\mathbf{s}}^m$) for sample number T = 20,000 [15,000] and convolution parameter L = 20 [230].

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• ISA $\xrightarrow{\text{Separation Theorem}}$ ICA + permutation search [5, 6, 1], • uBSSD $\xrightarrow{\text{linear prediction}}$ ISA, now (alternative for TCC):

Theorem In the uBSSD task, observation process $\mathbf{x}(t)$ is autoregressive and its innovation $\tilde{\mathbf{x}}(t) := \mathbf{x}(t) - E[\mathbf{x}(t)|\mathbf{x}(t-1), \mathbf{x}(t-2), \ldots]$ is $\mathbf{H}_0\mathbf{s}(t)$, where $E[\cdot|\cdot]$ denotes the conditional expectation value. Consequently, there is a polynomial matrix $\mathbf{W}_{AR}[z] \in \mathbb{R}[z]^{D_x \times D_x}$ such that $\mathbf{W}_{AR}[z]\mathbf{x} = \mathbf{H}_0\mathbf{s}$.

Thus,

• uBSSD can be solved by applying ARfit (Linear Predictive Approximation, LPA) + ISA. For pseudocode, see Table 1.

• Recovery of the hidden components \mathbf{s}^m :

- only up to ambiguities of the ISA task [7],

-whiteness assumption $[E[s] = 0, cov(s) = I] \Rightarrow$ ambiguity up to permutation (for components with equal dimension) and orthogonal transformation.

3.4 Comparison: TCC and LPA

Simulation domain: (i) $1,000 \le T \le 100,000, 1 \le L \le 5$ (*3D-geom, celebrities*), (ii) $1,000 \le T \le 75,000, 1 \le L \le 30$ (*letters, Beatles*). Results are summarized in Fig. 2.

• For the *3D-geom*, *celebrities* and *letters* tests (1th row of Fig. 2):

- -power law decline of the Amari-index: $r(T) \propto T^{-c}$ $(c>0),\,T\geq 2,000,$
- -1.1 88, 1.0 87, 1.2 110-times increase in precision.
- For the *Beatles* database (2^{nd} row of Fig. 2):
- -LPA gives reliable estimations for $T \ge 30,000$ (TCC: $T \ge 50,000$),
- -more pronounce improvement for increasing L, namely 1.50, 2.24, 4.33, 4.42, 9.03, 11.13-times (L = 1, 2, 5, 10, 20, 30).

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