Unfolding latent tree structures using 4th order tensors

Ishteva, Park, Song

Arthur Gretton's notes

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Problem setup

We are given:

- d observed (leaf) variables with n states each,
- hidden variables of k (unknown) states each (k can be different for different hidden variables: notational convenience)
- an assumed binary tree: each hidden variable has exactly two children.

Goal: recover the tree.



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First step: four leaves, two latent variables

How do we connect four leaves, x_1, x_2, x_3, x_4 , with two latent variables, g, h?

Assume the true structure is:

$$P(x_1, x_2, x_3, x_4) = \sum_{g,h} P(x_1|h) P(x_2|h) P(g, h) P(x_3|g) P(x_4|g).$$

The joint probability can be concisely written

$$P(x_1, x_2, x_3, x_4) = \langle \mathcal{T}_1, \mathcal{T}_2 \rangle_3$$

where

$$\mathcal{T}_1 = \mathcal{I} \times_1 P_{1|H} \times_2 P_{2|H}$$
$$\mathcal{T}_2 = \mathcal{I} \times_1 P_{3|G} \times_2 P_{4|G} \times_3 P_{HG}$$

and \mathcal{I} is the unit 3-tensor (size $k \times k \times k$).

Joint probability table is 4th order tensor

There are three possibilities:



The following reshapings group the variables such that variables sharing a latent factor are either in the rows, or in the columns:

$$\begin{split} A &= \operatorname{reshape}(\mathcal{P}, n^2, n^2);\\ B &= \operatorname{reshape}(\operatorname{permute}(\mathcal{P}, [1, 3, 2, 4]), n^2, n^2);\\ C &= \operatorname{reshape}(\operatorname{permute}(\mathcal{P}, [1, 4, 2, 3]), n^2, n^2). \end{split}$$

Unfoldings of the fourth order tensor

The following equations give the linear algebraic expressions for these unfoldings:

Note that:

•
$$\operatorname{rank}(A) = \operatorname{rank}(P_{GH}) = k$$

• $\operatorname{rank}(B) = \operatorname{rank}(C) = \operatorname{nnz}(P_{GH})$ (number of non-zero entries).

Thus, generally speaking, $rank(A) \ll rank(B) = rank(C)$.

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Nuclear norm proxy for rank

Instead of rank, use nuclear norm

$$\|M\|_* = \sum_{i=1}^n \sigma_i(M)$$

where $\sigma_i(M)$ is *i*th singular value. From *Fazel et al. (2001)*: best convex lower bound of the rank over the unit ball of matrices $M : ||M||_F = \sigma_1(M) \le 1$.

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Algorithm 1 $i^* = \text{Quartet}(X_1, X_2, X_3, X_4)$

- 1: Estimate $\widehat{\mathcal{P}}(X_1, X_2, X_3, X_4)$ from a set of $m \ i.i.d.$ samples $\{(x_1^l, x_2^l, x_3^l, x_4^l)\}_{l=1}^m$.
- 2: Unfold $\widehat{\mathcal{P}}$ in three different ways into matrices \widehat{A} , \widehat{B} and \widehat{C} , and compute their nuclear norms $a_1 = \|\widehat{A}\|_*, \ a_2 = \|\widehat{B}\|_*$ and $a_3 = \|\widehat{C}\|_*$.
- 3: Return $i^* = \operatorname{argmin}_{i \in \{1,2,3\}} a_i$.

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Dependence interpretation:

- A encodes the dependence between pair $\{1,2\}$ and pair $\{3,4\}$,
- $||A||_*$ is the strength of this dependence
- Given the graph structure, $\{1,2\}$ and $\{3,4\}$ are weakly dependent, but $\{1,3\}$ and $\{2,4\}$ are strongly dependent.

Given that we use the proxy $||M||_*$ for rank(*M*), when can we recover the structure?

• G, H independent, and $P_{GH} = P_G P_H^{\top}$. Then

$$A_{\perp} = (P_{2|H} \odot P_{1|H}) P_{H} P_{G}^{\top} (P_{4|G} \odot P_{3|G})^{\top} = P_{12}(:) P_{34}(:)^{\top},$$
(11)

$$B_{\perp} = (P_{3|G} \otimes P_{1|H}) (\operatorname{diag}(P_G) \otimes \operatorname{diag}(P_H)) (P_{4|G} \otimes P_{2|H})^{\top}$$

= $P_{34} \otimes P_{12},$ (12)

hence $\operatorname{rank}(A_{\perp}) = 1 \ll \operatorname{rank}(B_{\perp})$.

• G = H (deterministic relation), then indeterminate.

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Conditions for quartet recovery

Define

$$\theta := \min \{ \|B_{\perp}\|_{*} - \|A_{\perp}\|_{*}, \|C_{\perp}\|_{*} - \|A_{\perp}\|_{*} \}$$
$$\Delta := P_{GH} - P_{G}P_{H}^{\top}$$

Lemma 4 If $\|\Delta\|_F \leq \frac{\theta}{k^2+k}$, the minimum of $\|A\|_*$, $\|B\|_*$ and $\|C\|_*$ will reveal the correct quartet relation.

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When we compute probability tables from *m* observations, and defining $\alpha = \min \{ \|B\|_* - \|A\|_*, \|C\|_* - \|A\|_* \}$

Lemma 5 With probability $1-8e^{-\frac{1}{32}m\alpha^2}$, Algorithm 1 returns the correct quartet relation.

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Tree recovery algorithm

The quartet test may be used to recover trees:

Algorithm 2 \mathcal{T} = BuildTree (X_1, \ldots, X_d)

- 1: Connect any 4 variables X_1 , X_2 , X_3 , X_4 with 2 latent variables in a tree \mathcal{T} using Algorithm 1.
- 2: for $i = 4, 5, \ldots, d-1$ do {insert (i+1)-th leaf X_{i+1} }
- 3: Choose root R that splits \mathcal{T} into sub-trees $\mathcal{T}_1, \mathcal{T}_2, \mathcal{T}_3$ of roughly equal size.
- 4: Choose any triplet $(X_{i_1}, X_{i_2}, X_{i_3})$ of leaves from different sub-trees.
- 5: Test which sub-tree should X_{i+1} be joined to: $i^* \leftarrow \text{Quartet}(X_{i+1}, X_{i_1}, X_{i_2}, X_{i_3}).$
- 6: Repeat recursively from step 3 with $\mathcal{T} := \mathcal{T}_{i^*}$. This will eventually reduce to a tree with a single leaf. Join X_{i+1} to it via hidden variable.
- 7: end for

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