

# True Online TD( $\lambda$ )

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Gatsby Tea Talk

12 Sep 2014

## Overview

- In RL, TD( $\lambda$ ) is a core algorithm for value function estimation.
  - Conceptually simple forward view.
  - Can be implemented online with backward view.
- But, forward view = backward view only for the **offline** version.
- Existing TD( $\lambda$ ) is not truly online.

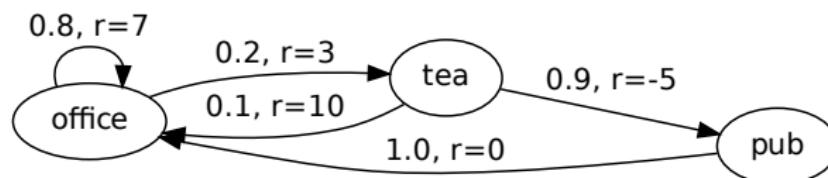
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ICML 2014

- This paper:[van Seijen and Sutton, 2014]:
  - New variant of TD( $\lambda$ ) such that forward view = backward view for **online** version.

## Markov Reward Process

A discrete-time Markov reward process (MRP) is a tuple  $\langle \mathcal{S}, p, r, \gamma \rangle$

- $\mathcal{S}$  : finite set of states
- $p(s'|s)$  : state transition probability
- $r(s, s')$  : expected reward for transiting from  $s$  to  $s'$
- $\gamma \in [0, 1]$  : discount factor (weights for future rewards)



- MRP trajectory:  $S_0, R_1, S_1, R_2, S_2, \dots$
- MDP trajectory:  $S_0, A_0, R_1, S_1, A_1, R_2, S_2, A_2, \dots$

## Value Function

Return from time  $t$

$$G(t) = R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \dots = \sum_{i=1}^{\infty} \gamma^{i-1} R_{t+i}$$

Value Function

$$v(s) = \mathbb{E}[G(t) \mid S_t = s] = \mathbb{E}[R_{t+1} + \gamma v(S_{t+1}) \mid S_t = s]$$

- $v(s)$  = expected total return starting from  $s$
- Often linear approximation is used to represent  $v$ .

$$\hat{v}_t(s) = \hat{v}(s, \theta_t) = \theta_t^\top \phi(s)$$

- $\phi(s_t) := \phi_t$  is a vector representation of  $s_t$ .
- $\theta$  : parameter of  $\hat{v}$  to learn

# Value Function Estimation

≈ Stochastic gradient descent

$$\begin{aligned}\theta_{t+1} &= \theta_t + \alpha (U_t - \hat{v}_t(S_t)) \nabla_{\theta_t} \hat{v}_t(S_t) \\ &= \theta_t + \alpha (U_t - \hat{v}_t(S_t)) \phi_t\end{aligned}\tag{1}$$

■  $U_t$  : update target

- Monte Carlo :  $U_t = G(t)$  (not online)
- TD(0) :  $U_t = R_{t+1} + \gamma \hat{v}_t(S_{t+1})$

■ Two update schemes

- Online update : Do Eq.1 at each  $t$ .
- Offline update : After episode  $k$ , do

$$\begin{aligned}\Delta_t &= \alpha (U_t - \hat{v}(S_t)) \nabla_{\theta^{(k)}} \hat{v}(S_t) \\ \theta^{(k+1)} &= \theta^{(k)} + \sum_{t=1}^T \Delta_t\end{aligned}$$

# $n$ -Step Return & $\lambda$ -Return

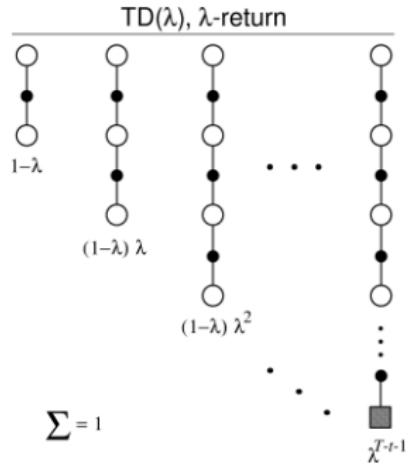
## $n$ -step return

$$G_{\theta}^{(n)}(t) := \left( \sum_{i=1}^n \gamma^{i-1} R_{t+i} \right) + \gamma^n \theta^\top \phi_{t+n}$$

$$n = 1 \quad G_{\theta}^{(1)}(t) = R_{t+1} + \gamma \hat{v}(S_{t+1})$$

$$n = 2 \quad G_{\theta}^{(2)}(t) = R_{t+1} + \gamma R_{t+2} + \gamma^2 \hat{v}(S_{t+2})$$

$$n = \infty \quad G^{(\infty)}(t) = G(t)$$



## $\lambda$ -return

$$L_{\theta}^{\lambda}(t) := (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G_{\theta}^{(n)}(t)$$

- Setting  $\lambda = 0$  gives TD(0) i.e.,

$$U_t = G_{\theta}^{(1)}(t)$$

# Classical TD( $\lambda$ )

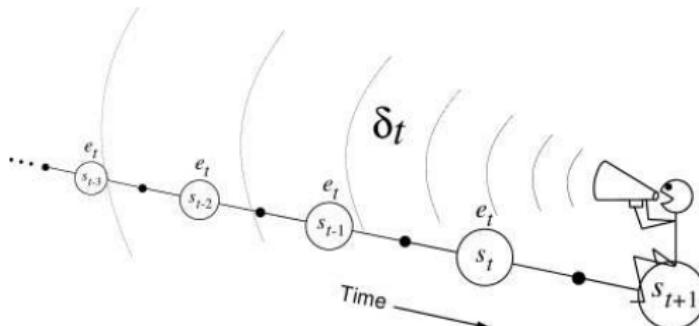
- Forward-view TD( $\lambda$ ) (not online):

$$\theta_{t+1} = \theta_t + \alpha \left( L_\theta^\lambda(t) - \hat{v}(S_t) \right) \phi_t$$

- Backward-view TD( $\lambda$ ) (can be updated online):

$$\begin{aligned} \text{(TD error)} \quad \delta_t &= R_{t+1} + \gamma \underbrace{\hat{v}_t(S_{t+1})}_{\hat{v}_t(S_t)} - \underbrace{\hat{v}_t(S_t)}_{\hat{v}_t(S_t)} \\ e_t &= \gamma \lambda e_{t-1} + \alpha \phi_t \\ \theta_{t+1} &= \theta_t + \delta_t e_t \end{aligned}$$

- $e_t$  is called **eligibility traces**. Contain footprints of recently visited states.  
 $e_0 = 0$ .



# Equivalence of Forward and Backward TD

## Theorem

*The sum of **offline** updates is identical for forward-view and backward-view  $TD(\lambda)$*

$$\sum_{t=1}^T \delta_t e_t = \sum_{t=1}^T \alpha \left( L_\theta^\lambda(t) - \hat{v}(S_t) \right) \phi_t$$

*where  $T$  is the last time step in the episode.*

- Only **approximately** equal for online updates. ☹
- Another variant of online  $TD(\lambda)$  that matches the forward view **exactly** ?

# Truncated $\lambda$ -Return

## Truncated $\lambda$ -Return

$$L^\lambda(t, t') := (1 - \lambda) \sum_{n=1}^{t'-t-1} \lambda^{n-1} G_{\theta_{t+n-1}}^{(n)}(t) + \lambda^{t'-t-1} G_{\theta_{t'-1}}^{(t'-t)}(t)$$

### ■ Examples:

$$L^\lambda(1, 3) = (1 - \lambda) G_{\theta_1}^{(1)}(1) + \lambda G_{\theta_2}^{(2)}(1)$$

$$L^\lambda(1, 4) = (1 - \lambda) G_{\theta_1}^{(1)}(1) + (1 - \lambda) \lambda G_{\theta_2}^{(2)}(1) + \lambda^2 G_{\theta_3}^{(3)}(1)$$

$$L^\lambda(3, 6) = (1 - \lambda) G_{\theta_3}^{(1)}(3) + (1 - \lambda) \lambda G_{\theta_4}^{(2)}(3) + \lambda^2 G_{\theta_5}^{(3)}(3)$$

$$\blacksquare L^0(t, t') = G_{\theta_t}^{(1)}(t) = R_{t+1} + \gamma \theta_t^\top \phi_{t+1} \Rightarrow \text{TD}(0)$$

## New forward view

- At each time  $t'$ , previous truncated  $\lambda$ -returns are updated such that they are now truncated at  $t'$ .

## Forward View of True Online TD( $\lambda$ )

$$\theta_{t,k} = \theta_{t,k-1} + \alpha_{k-1} \left( L^\lambda(k-1, t) - \theta_{t,k-1}^\top \phi_{k-1} \right) \phi_{k-1}$$

Expanded:

$$\theta_{0,0} : \quad \theta_{0,0} = \theta_{init} = \theta_0$$

$$\theta_{1,1} : \quad \theta_{1,0} = \theta_{init}$$

$$\theta_{1,1} = \theta_{1,0} + \alpha_0 \left( L^\lambda(0, 1) - \theta_{1,0}^\top \phi_0 \right) \phi_0 = \theta_1$$

$$\theta_{2,2} : \quad \theta_{2,0} = \theta_{init}$$

$$\theta_{2,1} = \theta_{2,0} + \alpha_0 \left( L^\lambda(0, 2) - \theta_{2,0}^\top \phi_0 \right) \phi_0$$

$$\theta_{2,2} = \theta_{2,1} + \alpha_1 \left( L^\lambda(1, 2) - \theta_{2,1}^\top \phi_1 \right) \phi_1 = \theta_2$$

$$\theta_{3,3} : \quad \theta_{3,0} = \theta_{init}$$

$$\theta_{3,1} = \theta_{3,0} + \alpha_0 \left( L^\lambda(0, 3) - \theta_{3,0}^\top \phi_0 \right) \phi_0$$

$$\theta_{3,2} = \theta_{3,1} + \alpha_1 \left( L^\lambda(1, 3) - \theta_{3,1}^\top \phi_1 \right) \phi_1$$

$$\theta_{3,3} = \theta_{3,2} + \alpha_2 \left( L^\lambda(2, 3) - \theta_{3,2}^\top \phi_2 \right) \phi_2 = \theta_3$$

- for  $k = 0, 1, \dots, t$
- Require storage of all observed states, rewards and  $\{\theta_i\}_{i=1}^{t-1}$ .

## Backward View of True Online TD( $\lambda$ )

Classical TD( $\lambda$ ):

$$\begin{aligned}\delta_t &= R_{t+1} + \gamma \theta_t^\top \phi_{t+1} - \theta_t^\top \phi_t \\ \mathbf{e}_t &= \gamma \lambda \mathbf{e}_{t-1} + \alpha_t \phi_t \\ \theta_{t+1} &= \theta_t + \delta_t \mathbf{e}_t\end{aligned}$$

- Need to keep track of  $\theta_t$  and  $\theta_{t-1}$ .
- Same computational complexity.

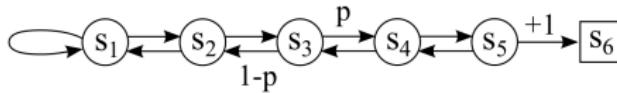
True Online TD( $\lambda$ ):

$$\begin{aligned}\delta_t &= R_{t+1} + \gamma \theta_t^\top \phi_{t+1} - \theta_{t-1}^\top \phi_t \\ \mathbf{e}_t &= \gamma \lambda \mathbf{e}_{t-1} + \alpha_t \phi_t - \alpha_t \gamma \lambda (\mathbf{e}_{t-1}^\top \phi_t) \phi_t \\ \theta_{t+1} &= \theta_t + \delta_t \mathbf{e}_t + \alpha_t (\theta_{t-1}^\top \phi_t - \theta_t^\top \phi_t) \phi_t\end{aligned}$$

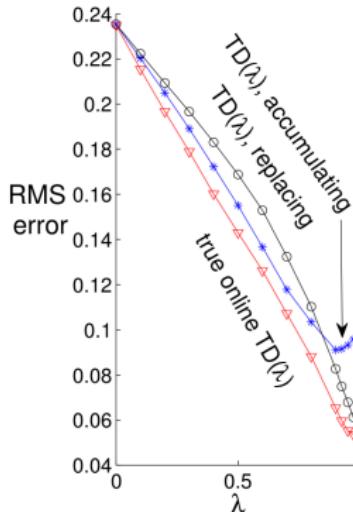
Theorem ([van Seijen and Sutton, 2014])

$\theta_t$  (from backward update) =  $\theta_{t,t}$  (from forward update) for all  $t$ .

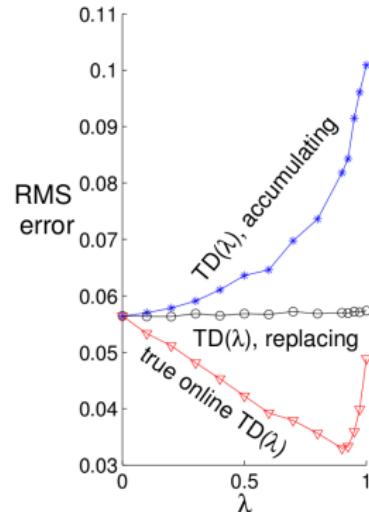
# Random-Walk Task



Task 1



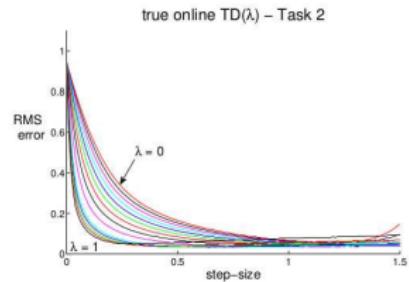
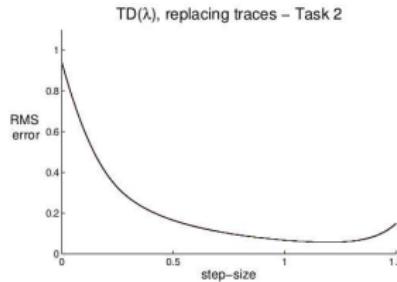
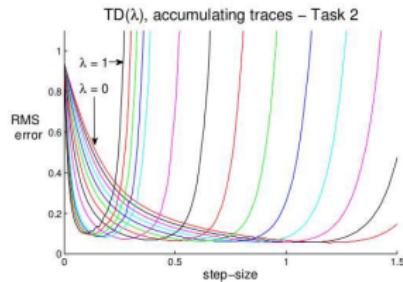
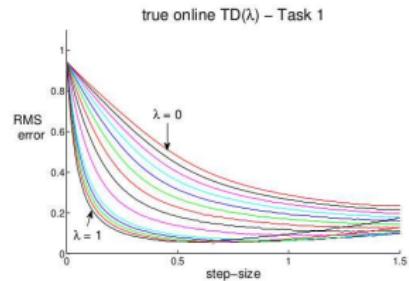
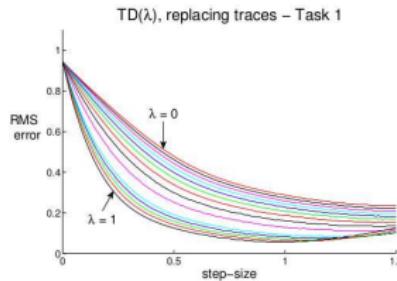
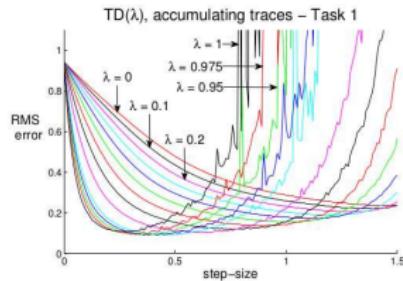
Task 2



		$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_6$
Task 1	$\phi_1$	1	$1/\sqrt{2}$	$1/\sqrt{3}$	0	0	0
	$\phi_2$	0	$1/\sqrt{2}$	$1/\sqrt{3}$	$1/\sqrt{3}$	0	0
	$\phi_3$	0	0	$1/\sqrt{3}$	$1/\sqrt{3}$	$1/\sqrt{3}$	0
	$\phi_4$	0	0	0	$1/\sqrt{3}$	$1/\sqrt{3}$	0
	$\phi_5$	0	0	0	0	$1/\sqrt{3}$	0
Task 2	$\phi_1$	1	$1/\sqrt{2}$	$1/\sqrt{3}$	$1/\sqrt{4}$	$1/\sqrt{5}$	0
	$\phi_2$	0	$1/\sqrt{2}$	$1/\sqrt{3}$	$1/\sqrt{4}$	$1/\sqrt{5}$	0
	$\phi_3$	0	0	$1/\sqrt{3}$	$1/\sqrt{4}$	$1/\sqrt{5}$	0
	$\phi_4$	0	0	0	$1/\sqrt{4}$	$1/\sqrt{5}$	0
	$\phi_5$	0	0	0	0	$1/\sqrt{5}$	0

- Random-walk.  $N = 11$  states in the experiment.
- “RMS error of state values at the end of each episode, averaged over the first 10 episodes, as well as 100 independent runs, for different values of  $\lambda$  at the best value of  $\alpha$ .”

# Random-Walk Task



- “True online TD( $\lambda$ ) is the only method that achieves performance benefit on both tasks.”

## Conclusion

- True online  $\text{TD}(\lambda)$
- A new variant of  $\text{TD}(\lambda)$  allowing exact online updates.
- Same computational complexity as classical  $\text{TD}(\lambda)$ .
- Empirically true online  $\text{TD}(\lambda)$  outperforms classical  $\text{TD}(\lambda)$ .

## Some Results

Recall

$$\begin{aligned}\delta_t &= R_{t+1} + \gamma \theta_t^\top \phi_{t+1} - \theta_t^\top \phi_t \\ e_t &= \gamma \lambda e_{t-1} + \alpha_t \phi_t\end{aligned}$$

Lemma 1

$L^\lambda(t, t')$  used by the forward-view true online TD( $\lambda$ ) is related to  $\delta_t$  by

$$L^\lambda(t, t' + 1) - L^\lambda(t, t') = (\gamma \lambda)^{t' - t} \delta_{t'}.$$

Lemma 2

$$\theta_{t+1,t} - \theta_{t,t} = \gamma \lambda \delta_t e_{t-1}$$

## References I

-  van Seijen, H. and Sutton, R. S. (2014).  
True online  $\text{td}(\lambda)$ .  
In Proceedings of the 31th International Conference on Machine Learning, ICML 2014, Beijing, China, 21-26 June 2014, pages  
692–700.