

Let  $r_i = \underbrace{f_i(x)}_{\text{funny curve}} + \underbrace{\varepsilon_i}_{\text{noise}}$

$\Rightarrow$  Given  $r_i$ , how much information do we have about  $x$ ?

Translates to: how much linear Fisher info is in the population?

We can think about this in terms of a local decoder  $w$ :

$$\hat{x} = x_0 + w^T (r - f(x_0))$$

We want this estimate to be unbiased:

$$\langle \hat{x} \rangle = x$$

$$\Leftrightarrow x_0 + w^T (\langle r \rangle - f(x_0)) = x$$

$$x_0 + w^T \left( \overset{\text{"}}{f(x)} - f(x_0) \right)$$

$$\approx x_0 + w^T (f'(x_0) + f''(x_0)(x - x_0) - f(x_0))$$

$$= x_0 + w^T f'(x_0)(x - x_0)$$

~~W.T.~~  $w^T f'(x_0)(x - x_0) = x - x_0$

(B)  $w^T f'(x_0) = 1$

• Minimum variance:

$$\begin{aligned} \text{Var}\{\hat{x}\} &= w^T \text{Var}[r - f(x_0)] w \\ &= w^T \left[ (r - f(x_0))(r - f(x_0))^T \right. \\ &\quad \left. - \langle r - f(x_0) \rangle \langle r - f(x_0) \rangle^T \right] w \\ &= w^T [ \langle rr^T \rangle - \langle r \rangle \langle r \rangle^T ] w \\ &= w^T [ \langle (f(x) + \xi)(f(x) + \xi)^T \rangle - \langle f(x) f(x)^T \rangle ] w \\ &= w^T \underbrace{\langle \xi \xi^T \rangle}_R w \\ &= \underline{w^T R w} \end{aligned}$$

So, now find  $w$  that

$$\text{minimizes } \text{Var}\{\hat{x}\} = w^T R w$$

$$\text{subject to } w^T f'(x_0) = 1$$

$$\Rightarrow \frac{\partial}{\partial w} [w^T R w + \lambda (w^T f'(x_0) - 1)] = 0$$

$$\textcircled{B} \quad \alpha = w^T f'(x_0)$$

$$\Leftrightarrow w^T f'(x_0) = \alpha f'(x_0)^T R^{-1} f'(x_0) = 1$$

$$\Leftrightarrow \alpha = \frac{1}{f'(x_0)^T R^{-1} f'(x_0)}$$

$$\Rightarrow w = \boxed{\frac{R^{-1} f'(x_0)}{f'(x_0)^T R^{-1} f'(x_0)}}$$

Giving us:

$$\text{Var}\{\hat{x}\} = w^T R w$$

$$= \frac{1}{f'(x_0)^T R^{-1} f'(x_0)}$$

We then define the Linear Fisher Information as

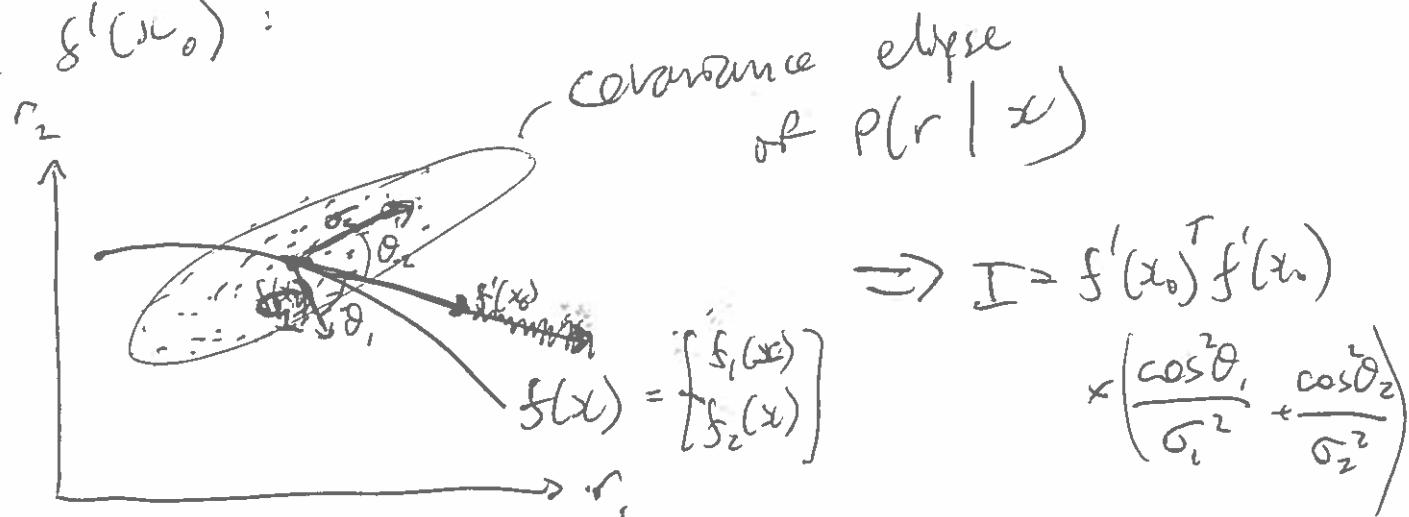
$$I = \overrightarrow{\text{Var}\{\hat{x}\}} = f'(x_0)^T R^{-1} f'(x_0)$$

~~In fact, this is dependent on the angle~~  
 Geometrically, the decoder is computing the gradient at  $x_0$  and adjusting it by the directions of variance in the distribution over  $r$  (see slides).

Intuitively, then, the amount of information ~~held~~ in the code should depend on those directions of highest variance; ~~e.g.  $f'(x_0)$  along  $f'(x_0)$  can't be averaged away~~  
~~which come in at  $R^{-1}$ , so  $f'(x_0)$  should decrease more.~~

Also picture it in your head: variance perpendicular to  $f'(x_0)$  shouldn't hurt it.

Indeed, it turns out that we can rewrite the whole Fisher Info in terms of angles & directions of mutual variance (e-vectors of  $R$ ) and  $f'(x_0)$ :



Pf. Recall that any <sup>symmetric</sup> matrix can be rewritten as:

$$A v_k = \lambda_k v_k, \quad \left( \sum_k \lambda_k v_k v_k^T \right) v_j = \lambda_j v_j$$

$$v_k^T v_j = \delta_{jk}$$

$$\Rightarrow A = \underbrace{\sum_k \lambda_k v_k v_k^T}$$

where  $\lambda_k, v_k$  are the e-values, vectors of  $A$

~~Also, if you multiply~~  
 ~~$R = \sum_k \lambda_k v_k v_k^T$~~   
 ~~$R^{-1} = \sum_k \frac{1}{\lambda_k} v_k v_k^T$~~

Then,

$$\left( \sum_k \lambda_k^{-1} v_k v_k^T \right) A$$

$$= \sum_{j,k} \cancel{\lambda_k^{-1}} v_k v_k^T \cancel{\lambda_j^{-1}} v_j v_j^T$$

$$= \sum_k v_k v_k^T = I$$

$$\Rightarrow A^{-1} = \sum_k \frac{1}{\lambda_k} v_k v_k^T$$

since  $\sum_k v_k v_k^T = \begin{bmatrix} v_1 & \dots & v_n \end{bmatrix} \begin{bmatrix} v_1^T & \dots & v_n^T \end{bmatrix}$   
 $= Q^T Q = I$   
 since  $Q$  orthogonal

We thus have

$$R^{-1} = \sum_k \frac{1}{\sigma_k^2} v_k v_k^T$$

$$\Rightarrow I = \sum_k \frac{(f'(x_0)^T v_k)^2}{\sigma_k^2}$$

$$= \sum_k \frac{|f'(x_0)|^2 |v_k|^2 \cos^2 \theta_k}{\sigma_k^2}$$

angle b/w  
 $f'(x_0)$  and  $v_k$   
(cone-vector of  $R$ )

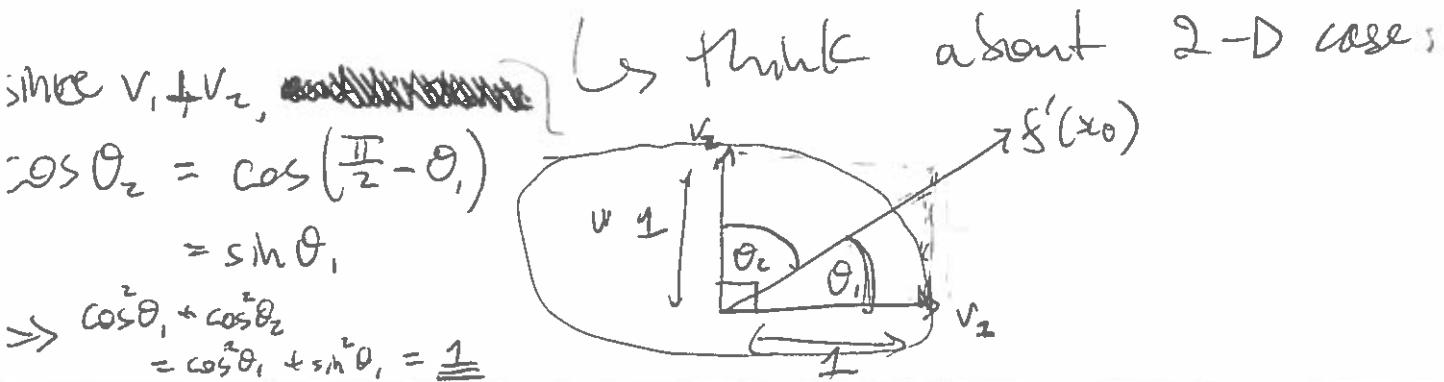
$$= \left( \sum_k \frac{\cos^2 \theta_k}{\sigma_k^2} \right) f'(x_0)^T f'(x_0)$$
$$= |f'(x_0)|^2 \cancel{\sum_k}$$

We now note some properties:

- $f'(x_0)^T f'(x_0) \propto N \sim \text{big}$

- $\sum_k \cos^2 \theta_k = 1$

↳ think about 2-D case



$$\cdot \sum_k \sigma_k^2 \propto N$$

assuming all  
 $\sigma_k^2$  are of similar size  
 (i.e. spherical noise)

$$\Rightarrow \sum_k \frac{\cos^2 \theta_k}{\sigma_k^2} = \text{convex combination of } \sigma_k^{-1} \text{'s} \sim \Theta(1)$$

(approximately independent of  $N$ )

$$\Rightarrow I \propto N$$

assuming  $\sigma_k^2$  are independent  
 (spherical noise)

or weakly correlated such  
 that  $\sigma_k^2$ 's still similar size

What about when noise is not  
 independent?

$\rightarrow$  some of the  $\sigma_k^2$  then  
 become proportional to  $N$

Then, if  $f(x_0)$  is parallel to  $v_k$  with

~~if~~  $\sigma_k^2 \propto N$ ,  $\cos^2 \theta_j = \delta_{jk}$  and thus

$I \propto \Theta(1)$  will be constant.  
 w.r.t.  $N$  ~~and~~ (noise can't be  
 averaged away)

But does this ever happen?

It seems unlikely that the  $v_k$ 's with largest covariance ( $\sigma_{v_k}^2$ ) would line up exactly with  $f'(x_0)$  ...

→ Shamir & Sompolinsky 2006

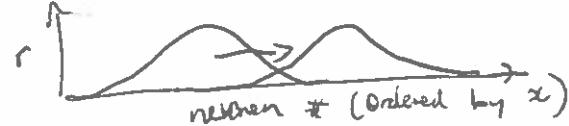
Ecker, Berens, Polanski & Bethge 2011

No

(more specifically,  
whatever tuning curves  
are not exactly the  
same (e.g. amplitude, width, etc.)  
are less relevant, which is  
the case in the brain!)

So, under realistic conditions (i.e.  
heterogeneous tuning curves, lots of neurons)  
the directions of highest covariance do  
not exactly line up with the derivative  
of the tuning curve and thus noise  
can be averaged away with large N.

In other words, the only correlations  
that make  $I$  independent of  $N$  are those that  
push the responses of all the  
neurons in the same direction  
we call these differential correlations





~~16(1+e)min<sup>2</sup> + 8~~  
~~16(1+e)min<sup>2</sup>~~

## Correlations: Idony

Shadlen et al 1994:

correlations bind SOR  
in large N runs  
→ homogeneous timing areas

Dayan & Abbott '98:

correlations are good  
for homogeneous timing with  
equally spaced pathways  
→ except when correlations  
a function of path length.

Shamir & Sompolinsky 2006

Bilir et al. 2011:

For heterogeneous timing areas,  
correlations don't matter

Morales-Bote et al 2014:

The only conclusion  
that matters are  
of different conclusion

→ Also, conclusion can't  
be indefinite!

(for the agent who,  
independent consideration)

→ Therefore, there must  
be different conclusion

(But hard to see,  
genuinely masked  
by other conclusions)