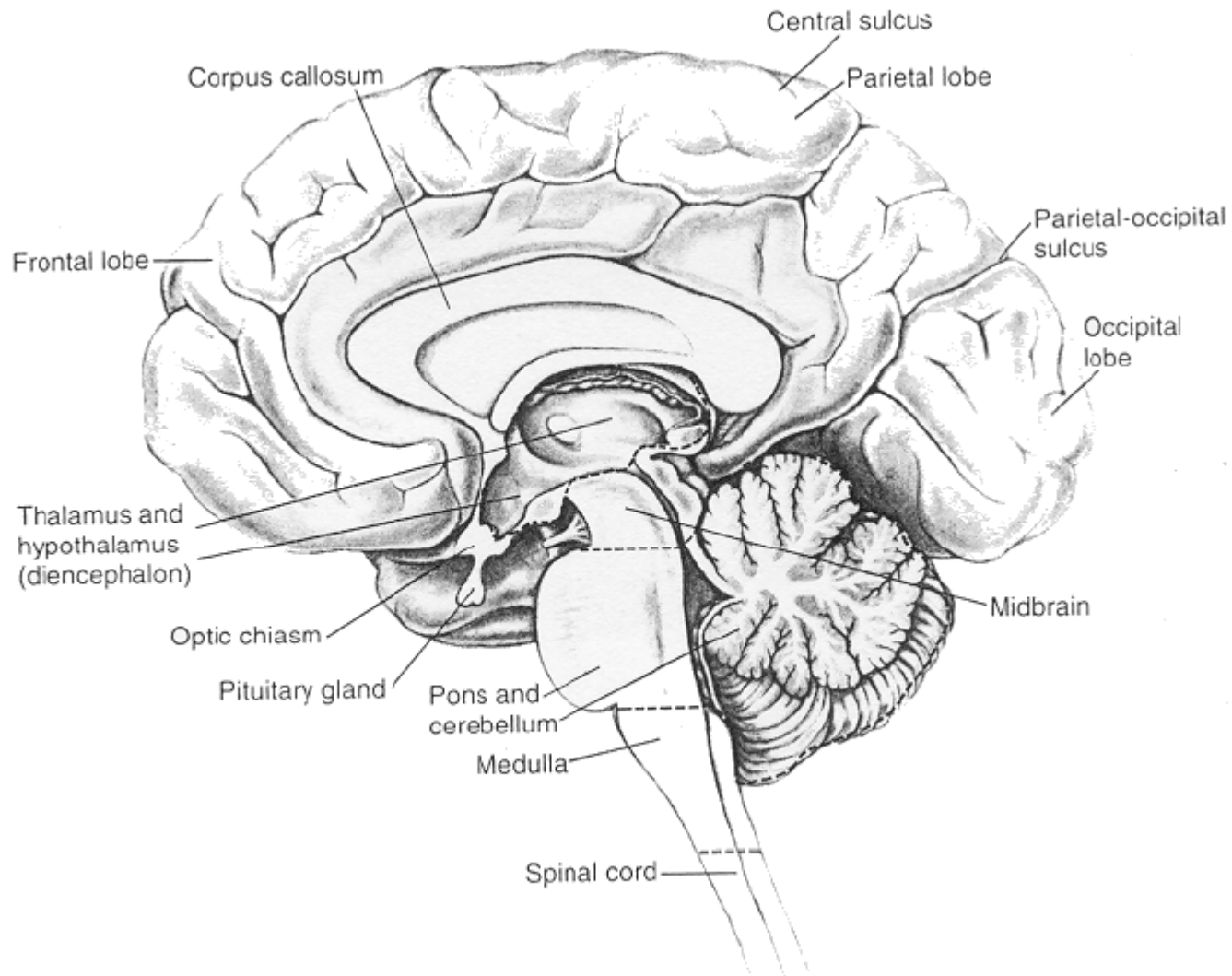
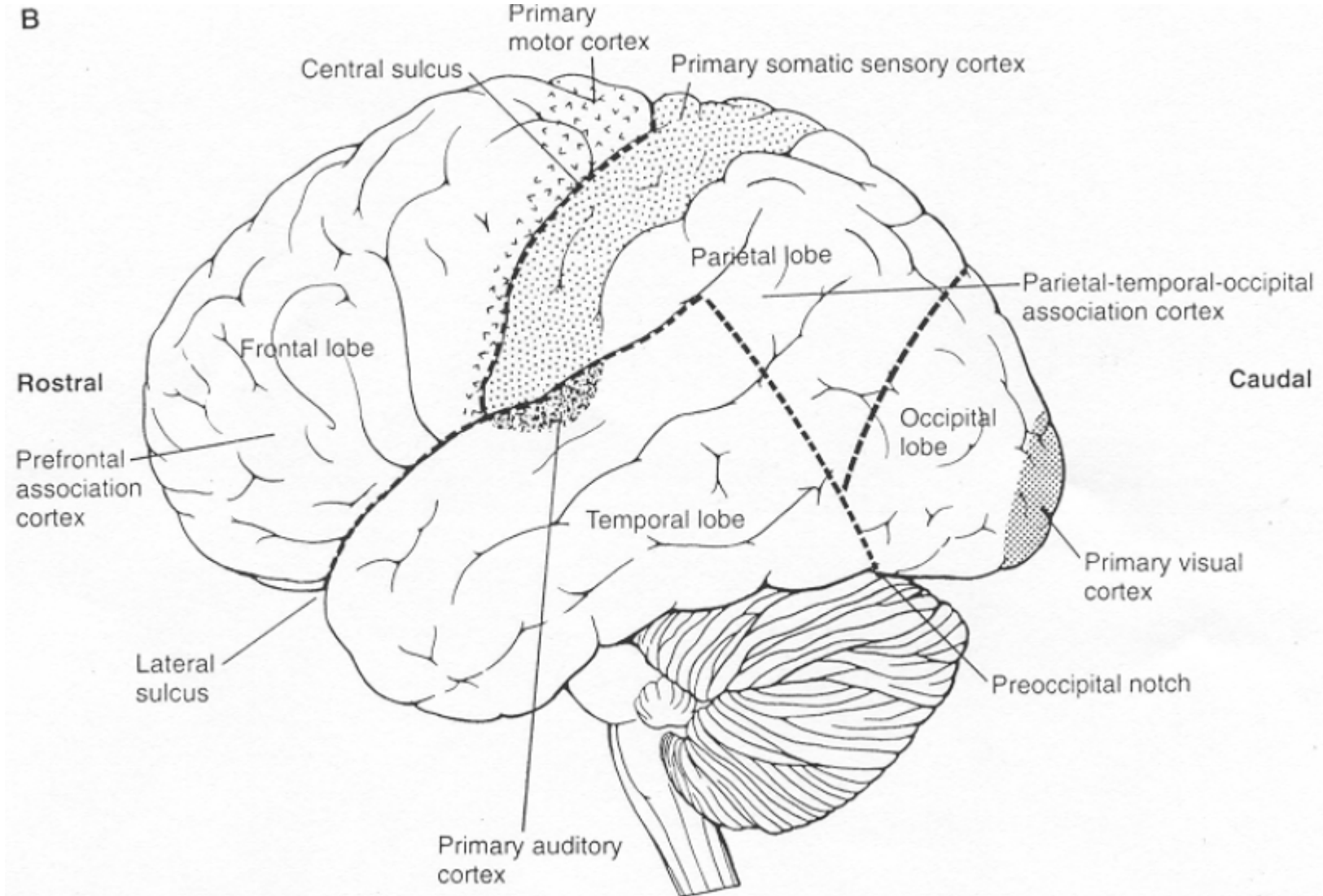


# Systems Neuroscience

# The CNS



# Sensory Areas



# Senses

- sight (vision)
- hearing (audition)
- touch (somatosensation)
- smell (olfaction)
- taste (gustation)
- pain (nociception)
- body configuration (proprioception)
- acceleration and balance (vestibular sensation)

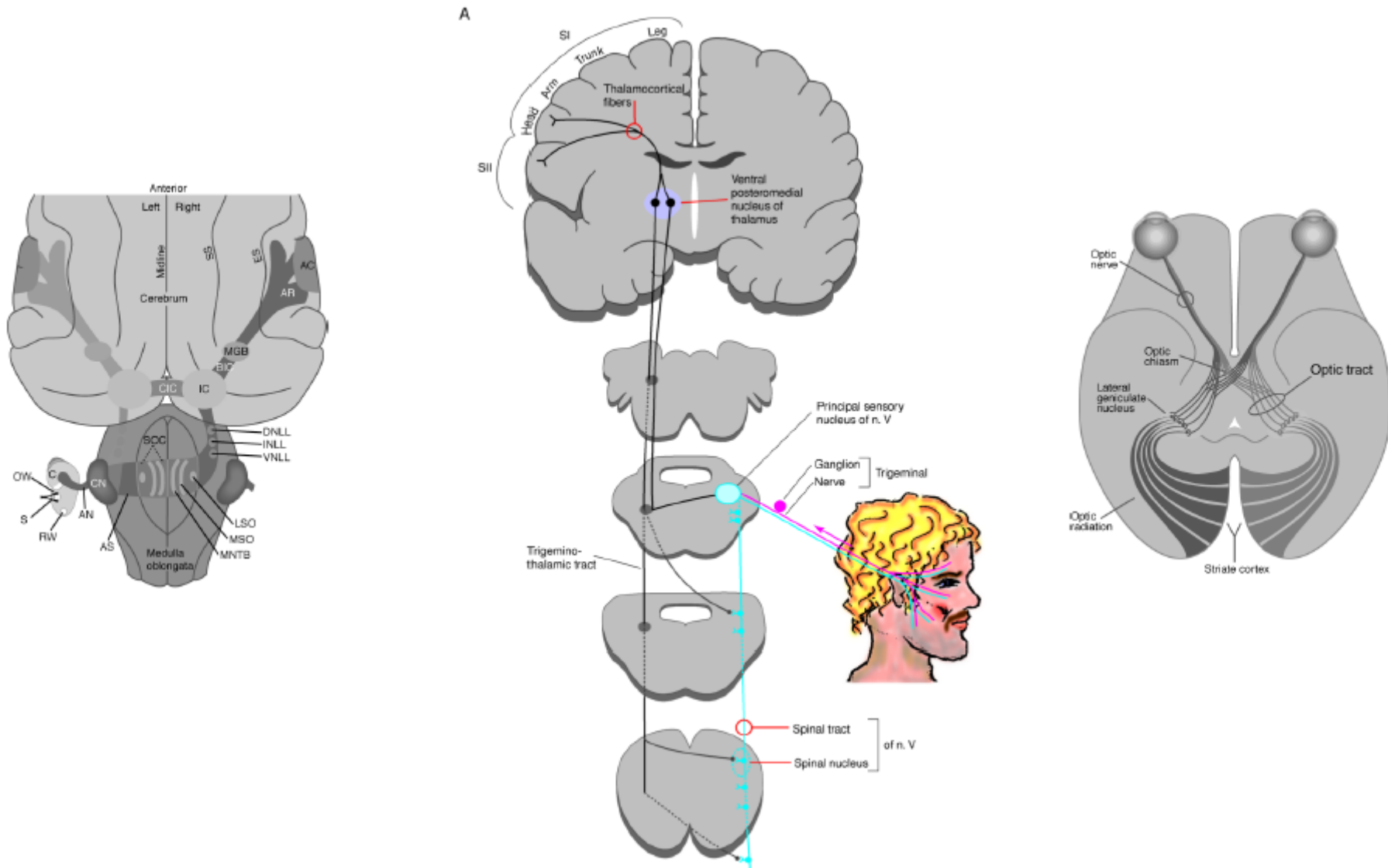
# Processing

- receptor discretization – sampling
  - frequency-dependent hair cells
  - retinal cone/rod sampling
  - touch receptors
  - olfactory receptors
- combined to make receptive fields
- sensitivity across decades:
  - adaptation and Weber's law
- optimality:
  - matching to natural statistics?
  - matching to behavioural relevance?
  - redundancy reduction

# Neocortical Senses

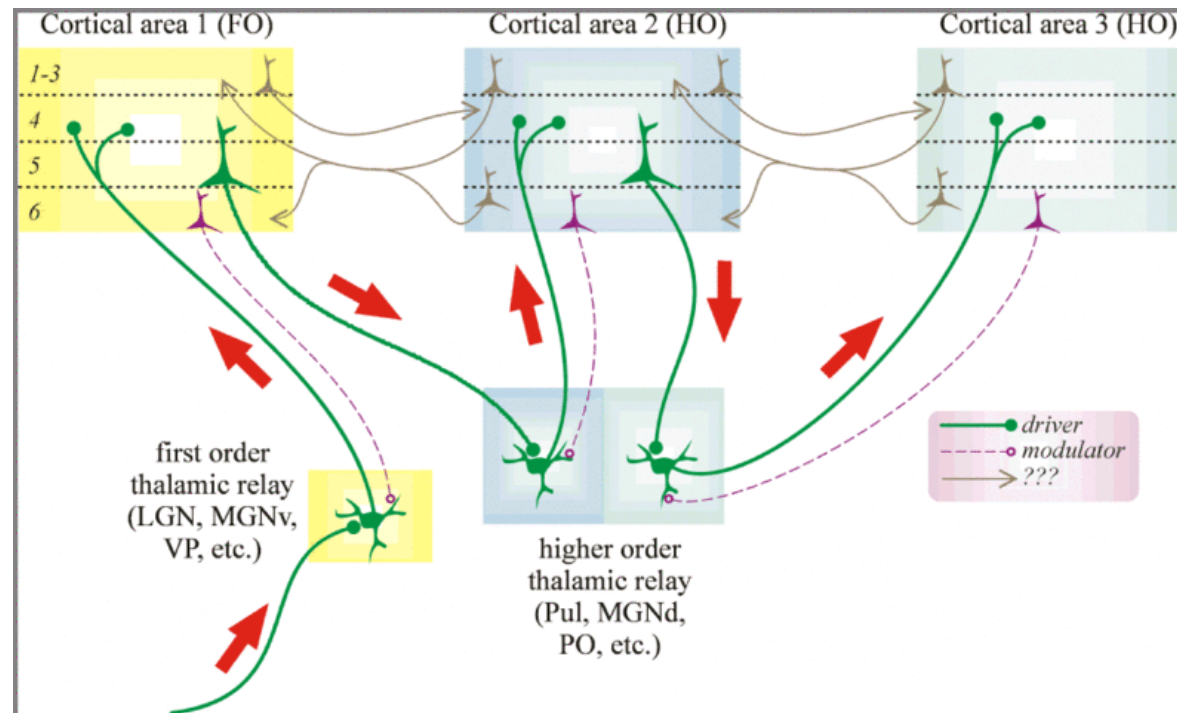
- common pathways:
  - receptors
  - subcortical nuclei
  - thalamus
  - primary cortex
  - secondary + higher cortex

# Neocortical Connections



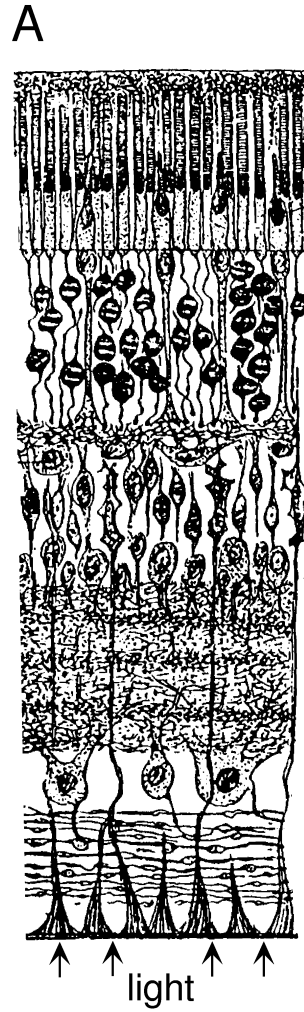
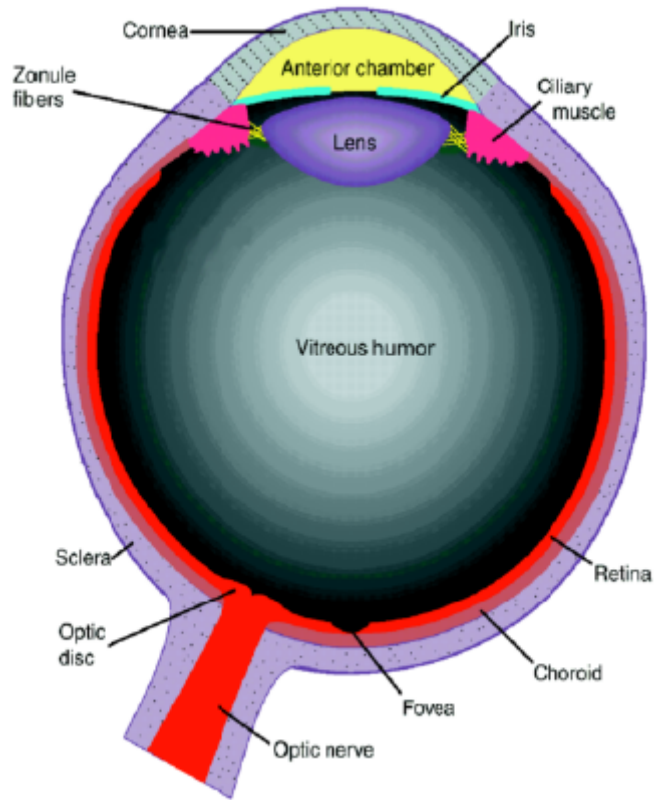
# Other Common Properties

- thalamic loops between cortical areas
- cortical feedback (generative models)
- parallel sub-cortical pathways (tectum)





# Vision

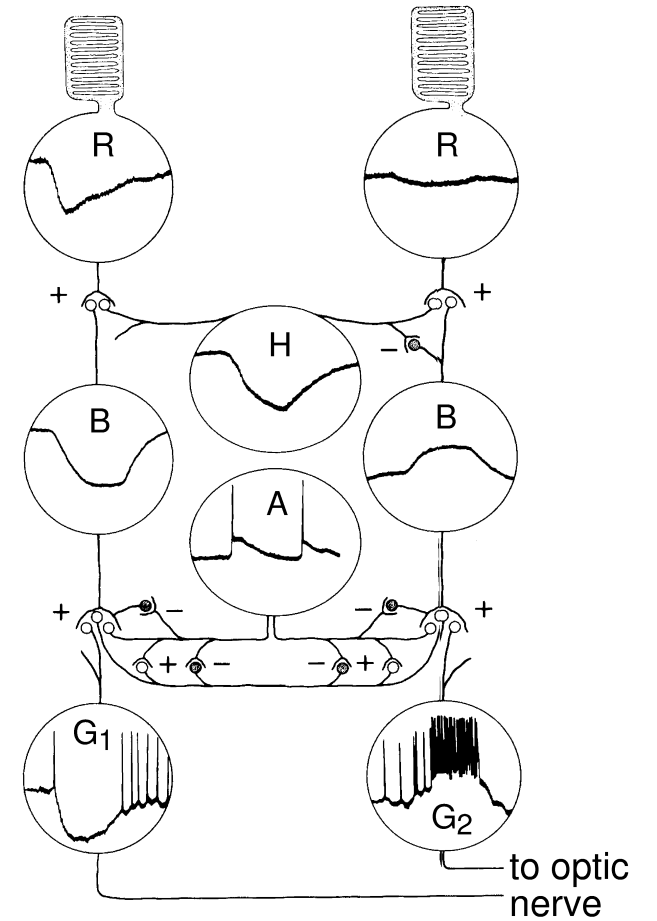


rod and cone receptors (R)

horizontal (H)  
bipolar (B)  
amacrine (A)

retinal ganglion (G)

B



# Retinal RFs

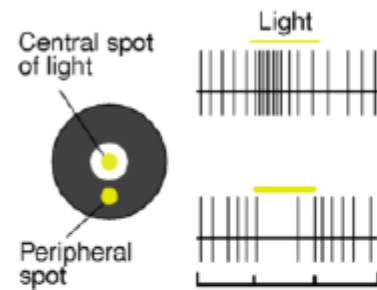
A On center field



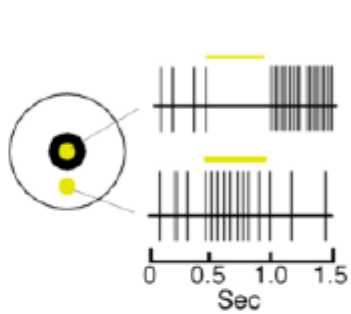
F Off center field



B On center cell responses



G Off center cell responses



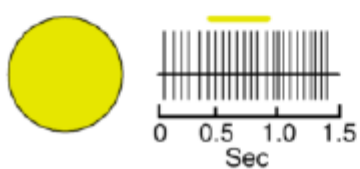
C Central illumination



D Annular illumination



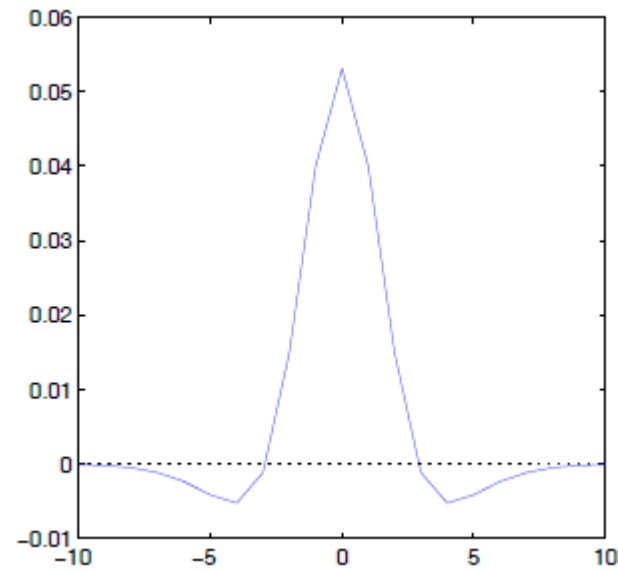
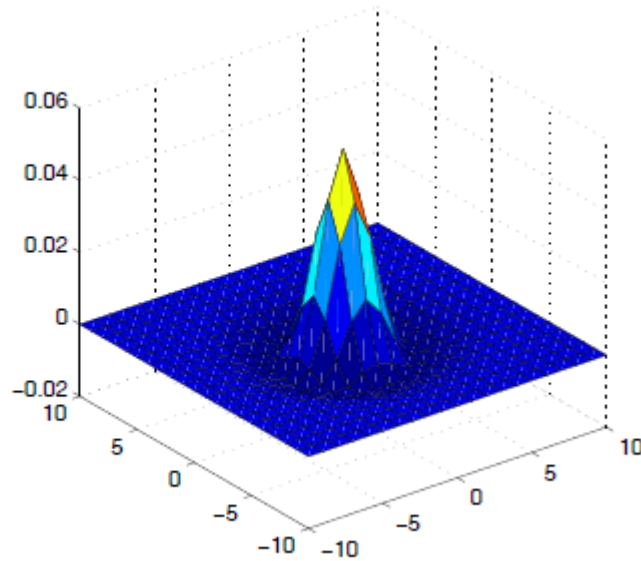
E Diffuse illumination



# Centre-Surround Models

- difference of Gaussians model

$$D_{\text{DoG}}(x, y) = \frac{1}{2\pi\sigma_c^2} \exp\left(-\frac{(x - c_x)^2 + (y - c_y)^2}{2\sigma_c^2}\right) - \frac{1}{2\pi\sigma_s^2} \exp\left(-\frac{(x - c_x)^2 + (y - c_y)^2}{2\sigma_s^2}\right)$$



# Leading to a Firing Rate

- firing rate as a dot product for stimulus  $s(x,y)$

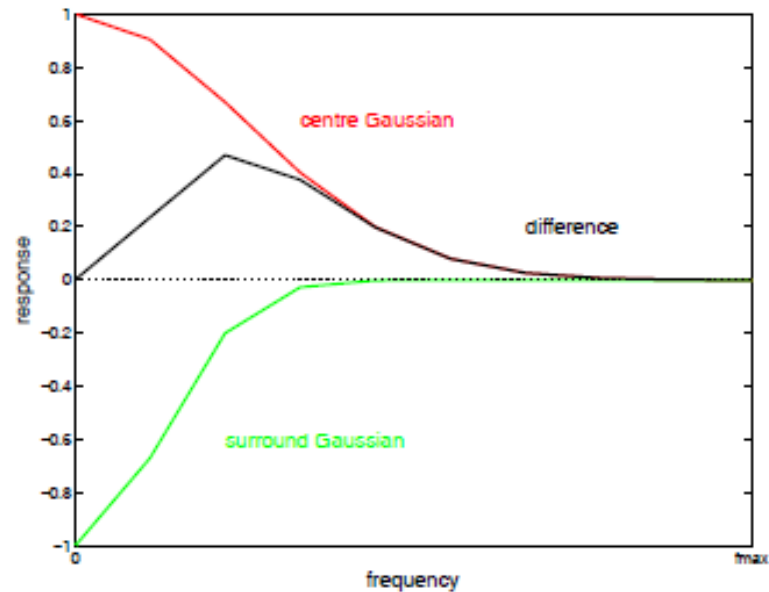
$$r(s(x,y)) = \int dx dy D(x,y)s(x,y)$$

- if identical RFs are distributed over space with centres  $(c_x, c_y)$ , we can write the convolution

$$r(c_x, c_y; s(x,y)) = \int dx dy D(c_x - x, c_y - y)s(x,y)$$

# Spatial Frequency

- by the convolution theorem, consider the frequency response of the filter



- formally: bandpass
- but – in low light levels (scotopic vision)...

# Edge Detection



original image

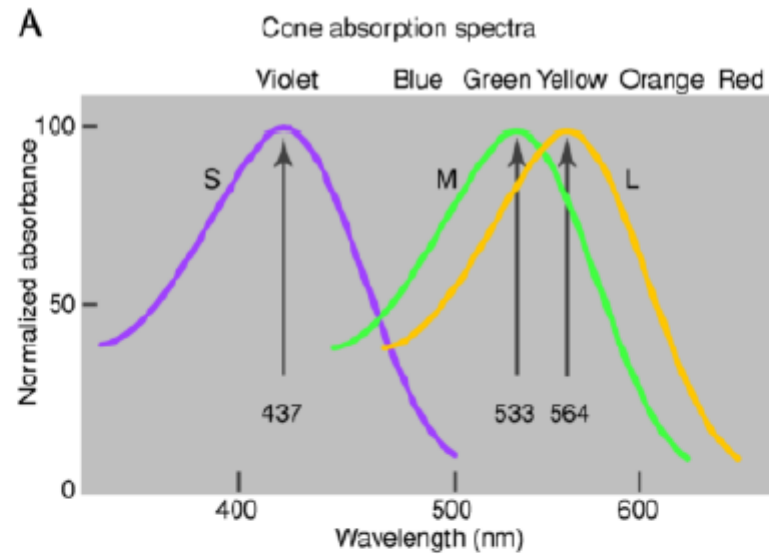


DoG responses

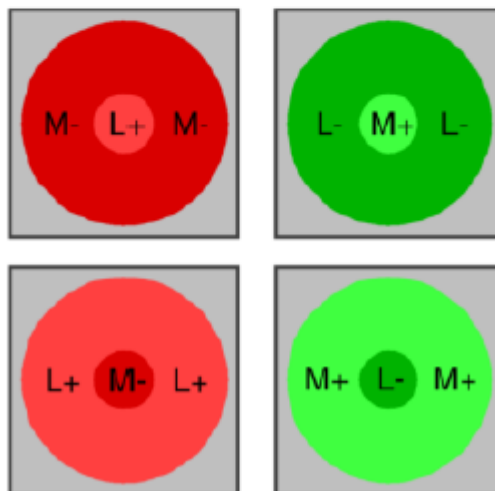


thresholded

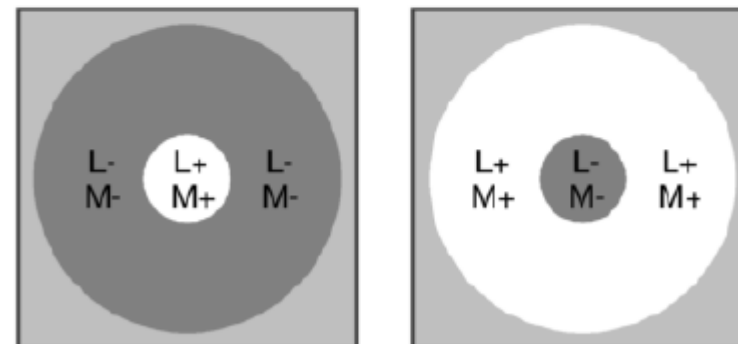
# Colour Coding



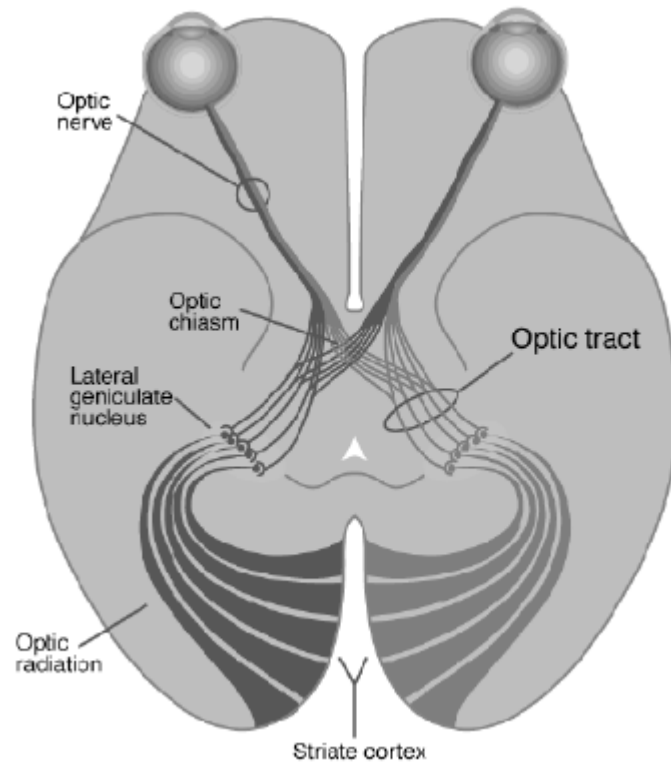
**B** Parvocellular receptive fields



**C** Magnocellular receptive fields



# Thalamus

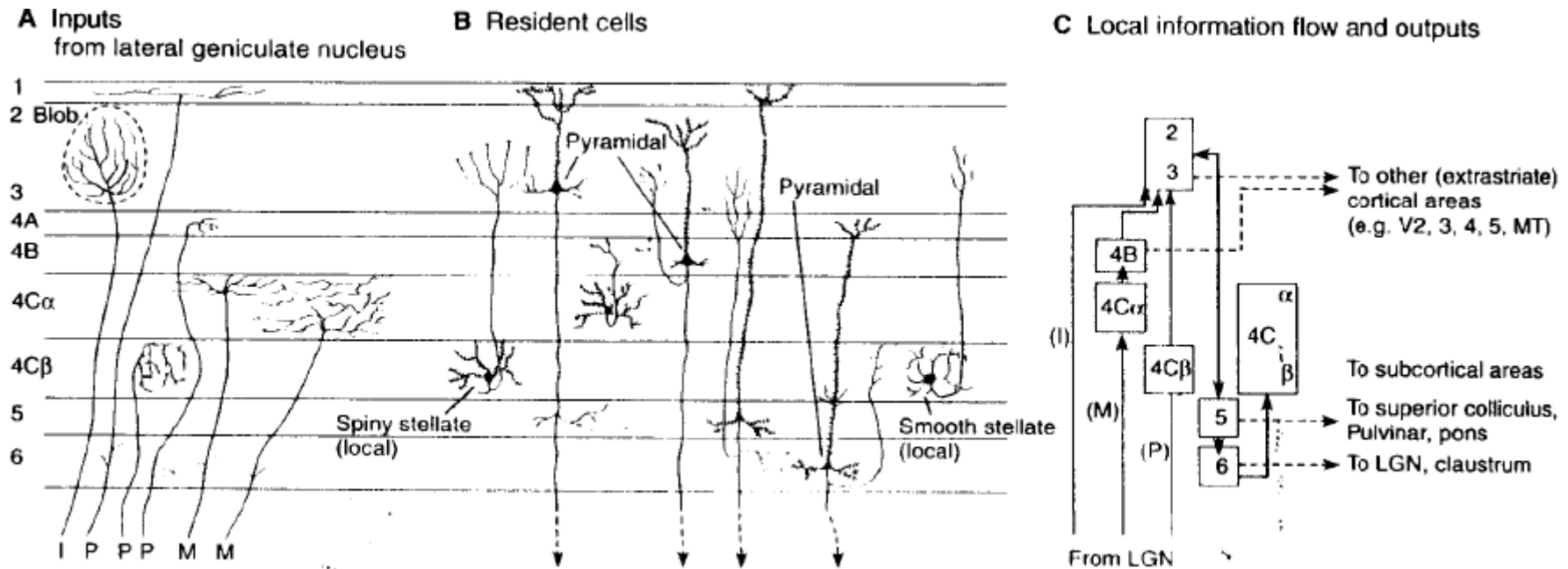


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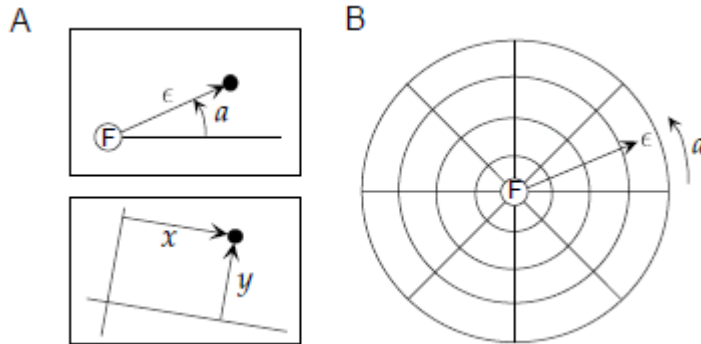
- 1;4;6 contra; 2;3;5 ipsi



# Cortical Layers



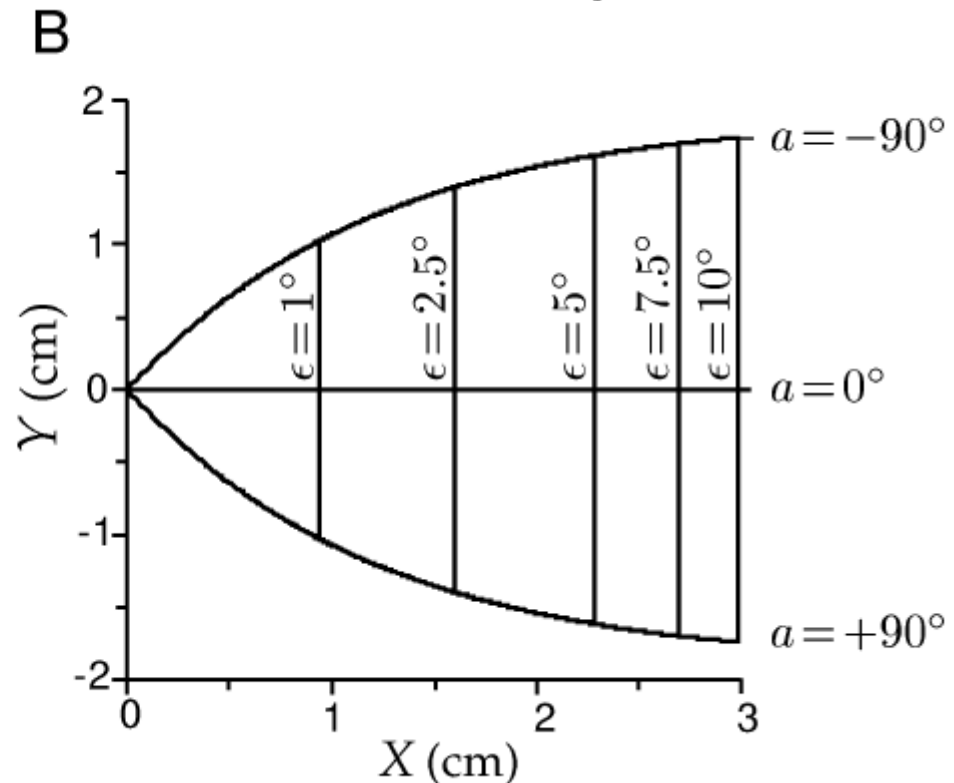
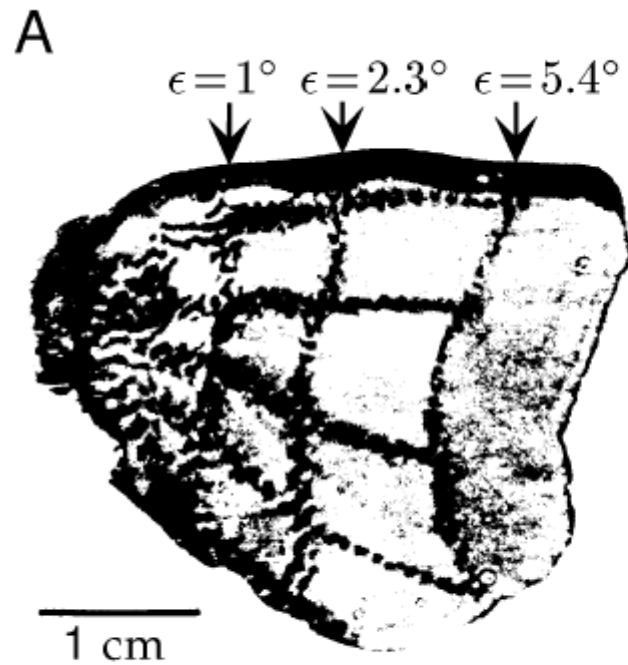
# Cortical Topography



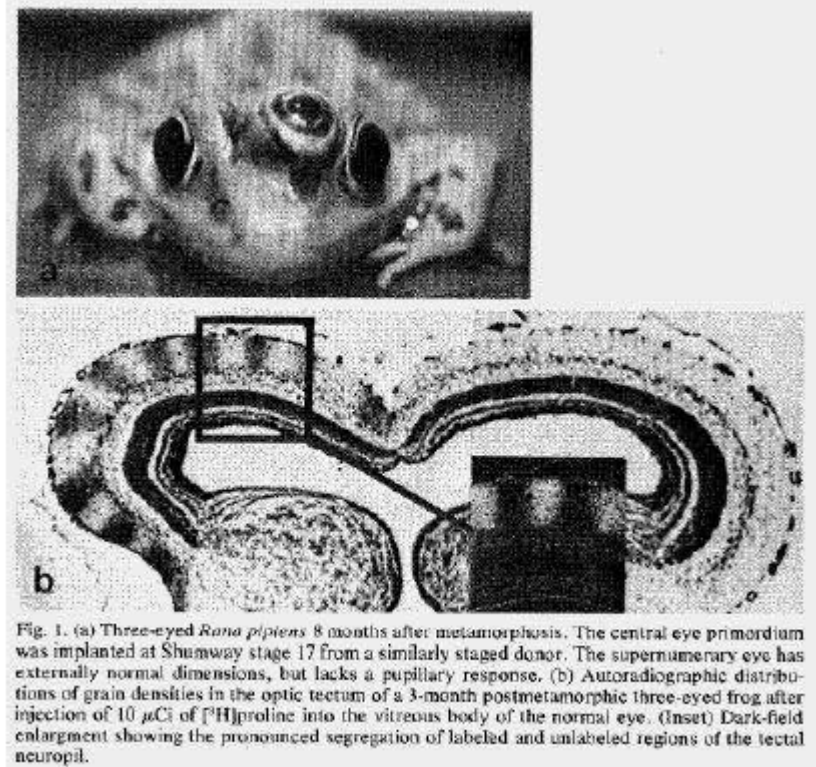
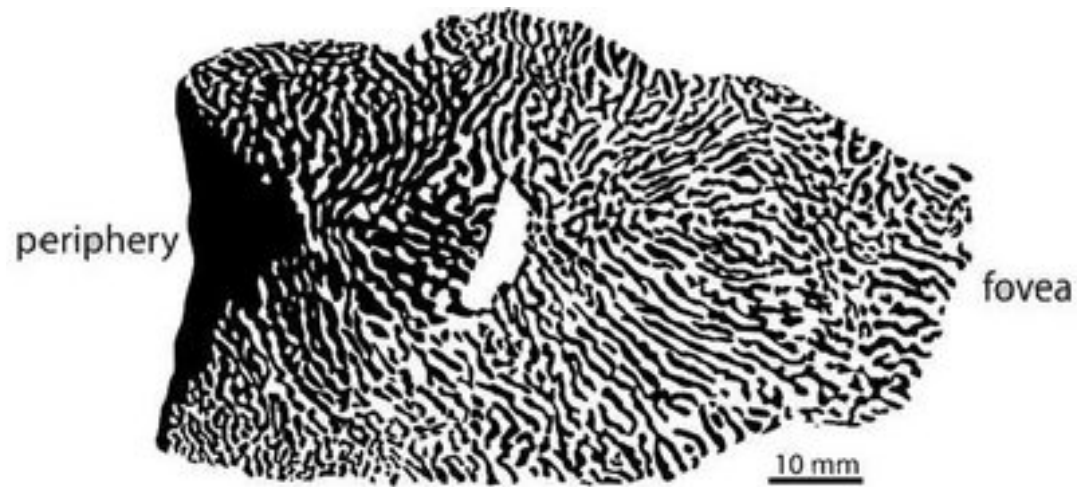
$$Z = X + iY$$

$$z = \left( \frac{\epsilon}{\epsilon_0} \right) e^{-i\pi a / 180^\circ}$$

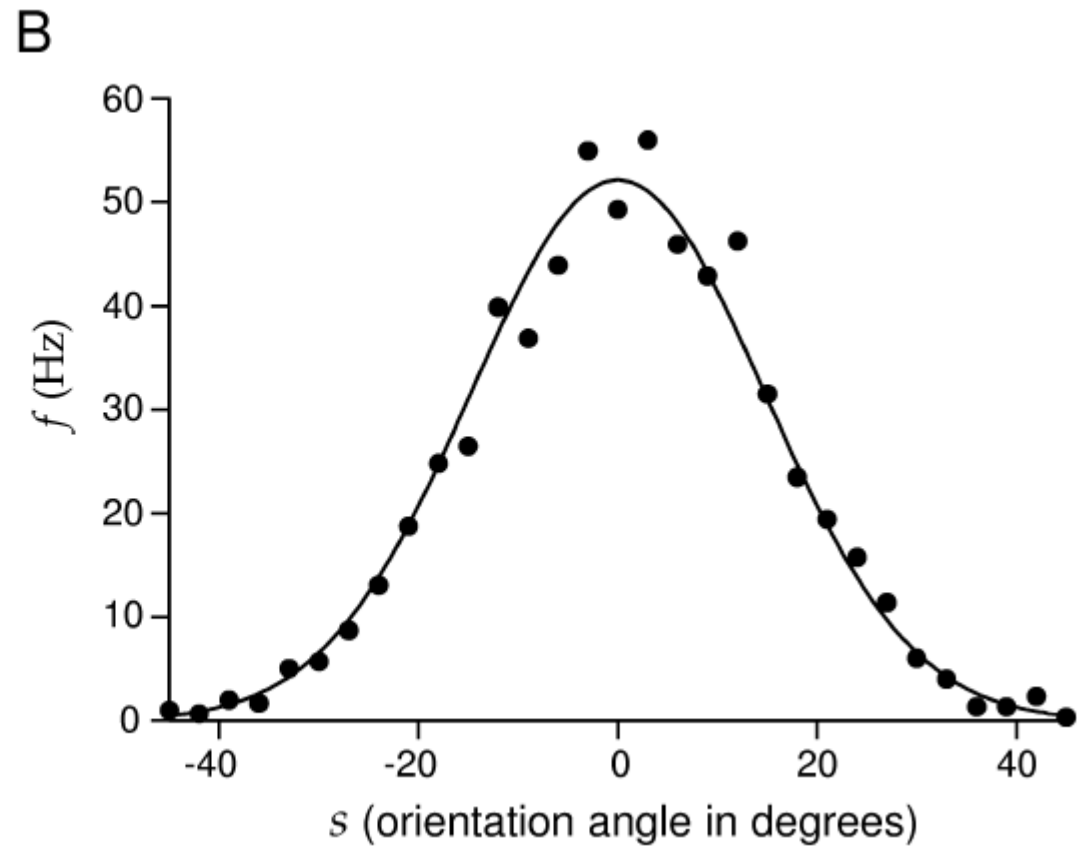
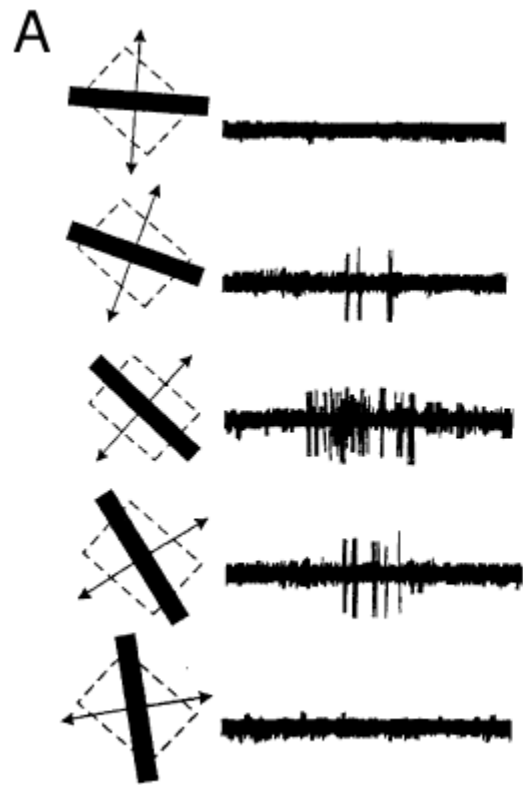
$$Z = \lambda \log(z)$$



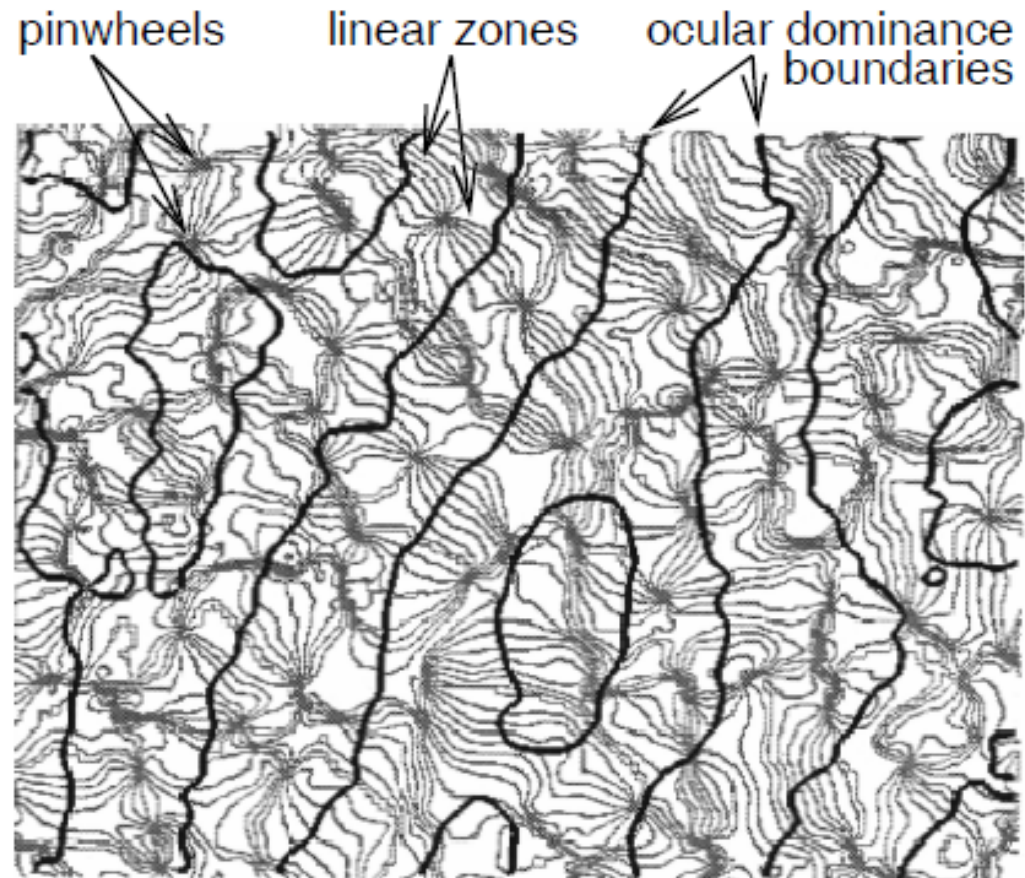
# Ocularity



# Orientation Selectivity



# Cortical Arrangement



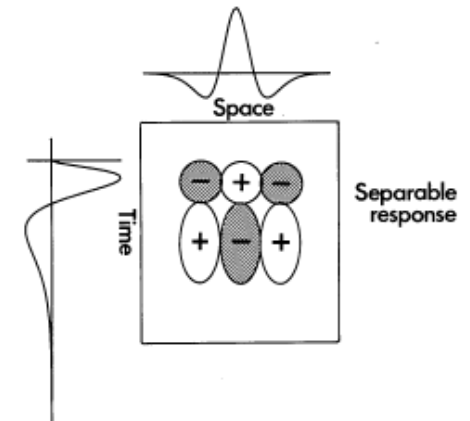
# Linear RFs

- extend retinal model to time

$$r(t_0, s(x, y, t)) = \int_0^\infty d\tau \int dx dy s(x, y, t_0 - \tau) D(x, y, \tau)$$

- separability:

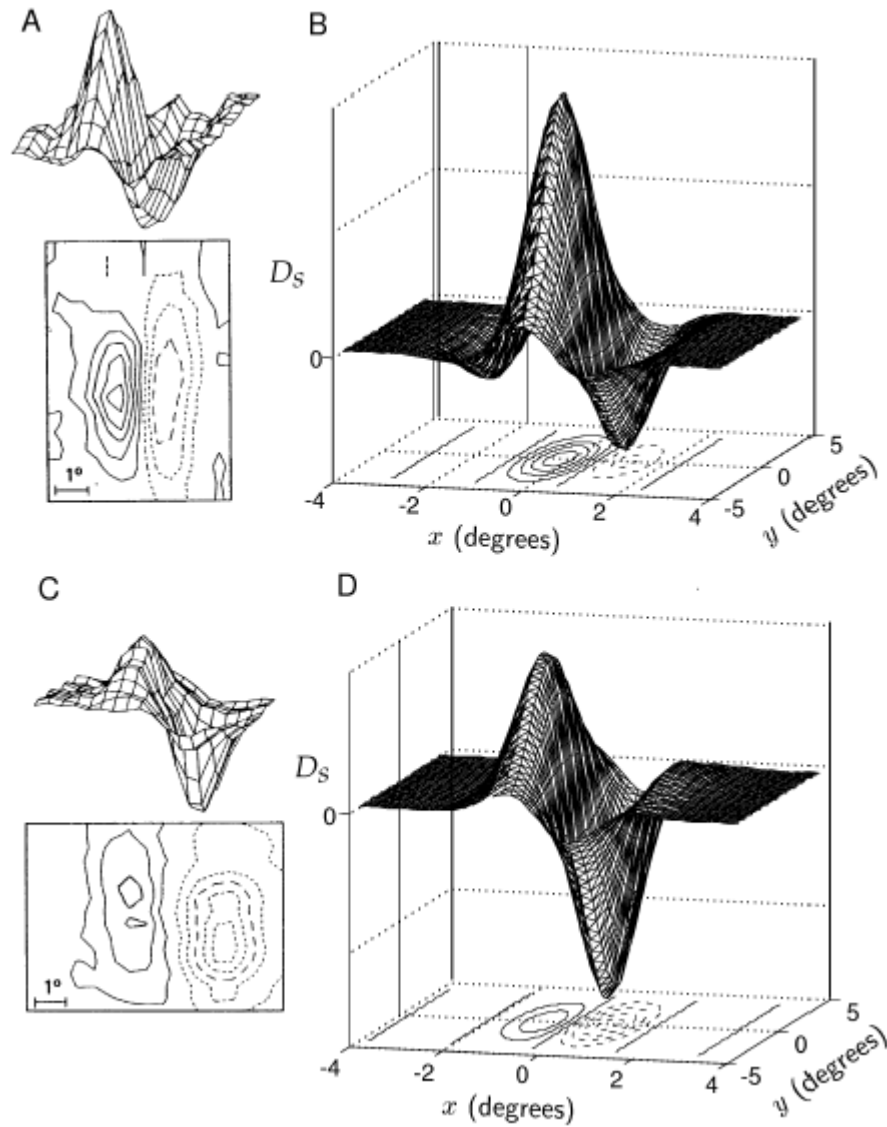
$$D(x, y, \tau) = D_s(x, y) D_t(\tau)$$



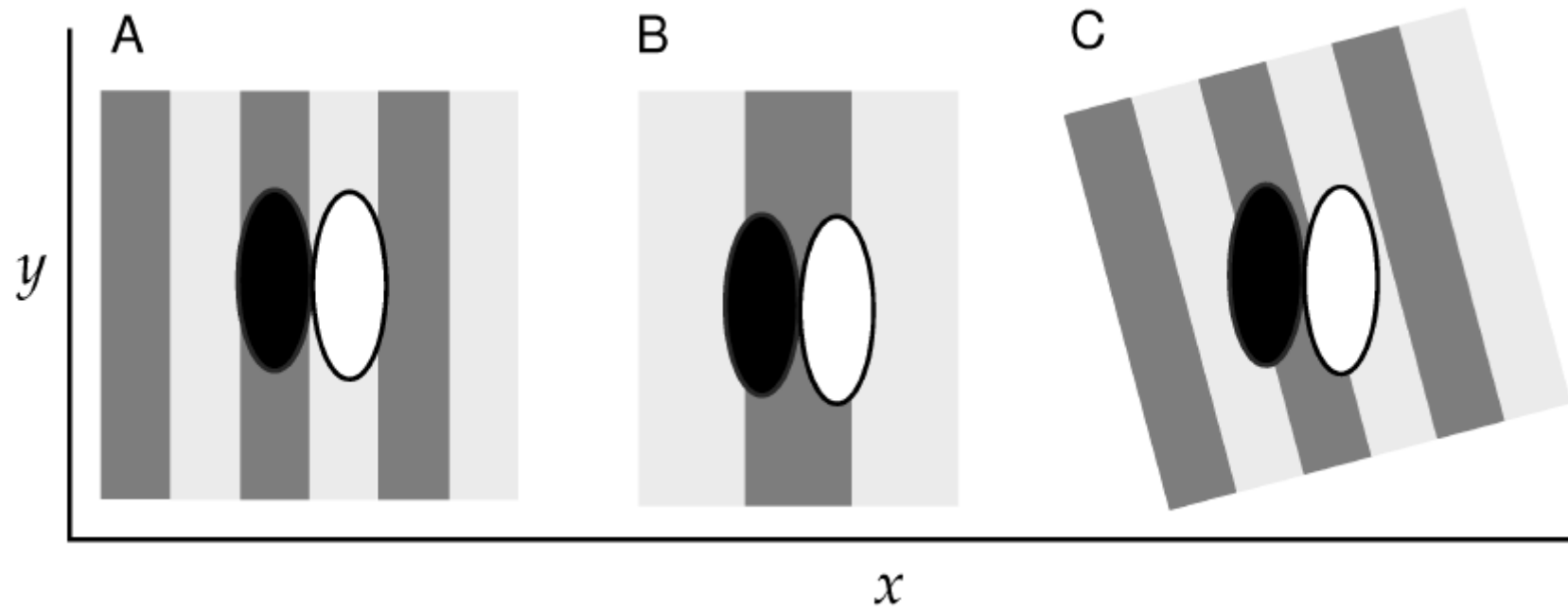
- Gabor-like spatial tuning for simple cells:

$$D_s = \exp\left(-\frac{(x - c_x)^2}{2\sigma_x^2} - \frac{(y - c_y)^2}{2\sigma_y^2}\right) \cos(kx - \phi)$$

# Linear RFs

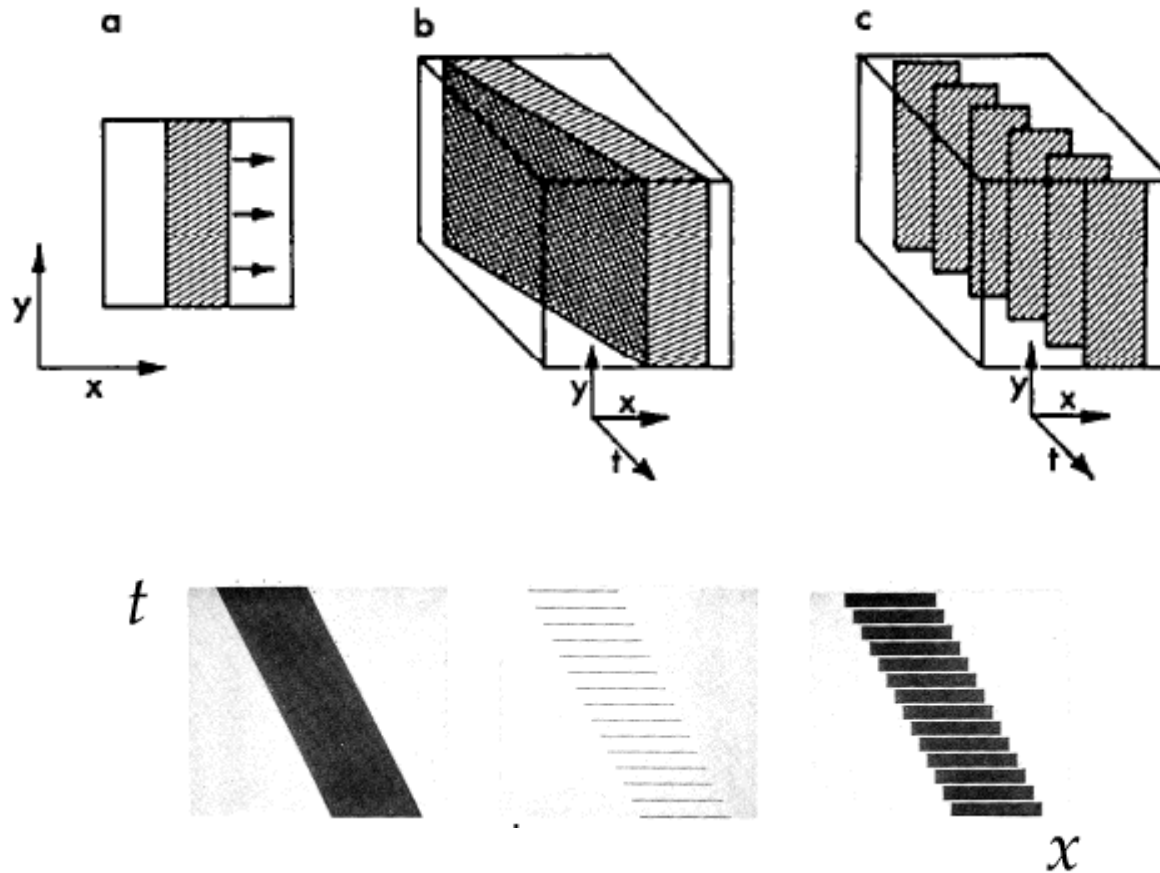


# Orientation Selectivity



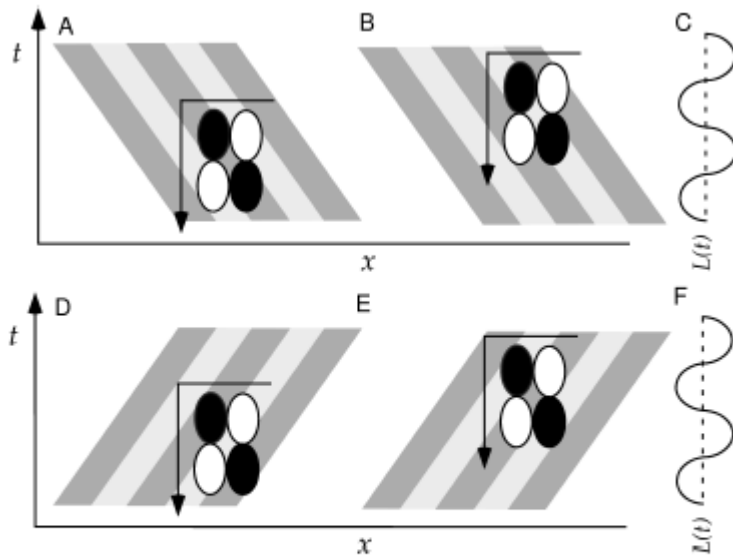


# Drifting Gratings

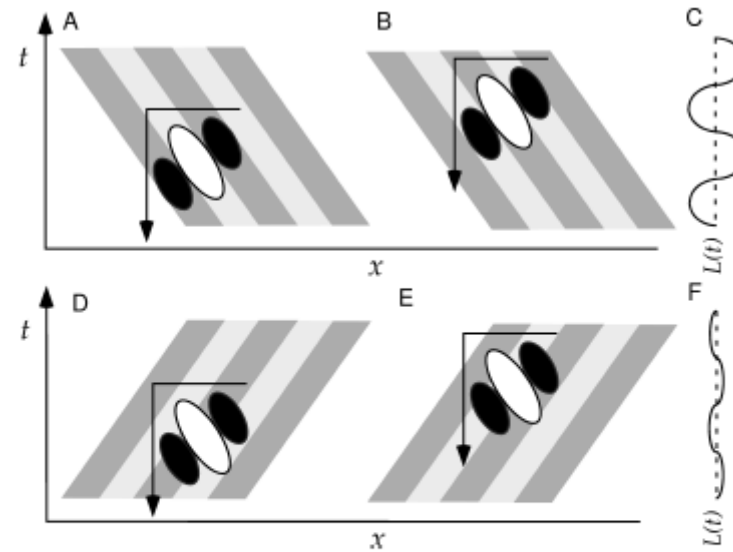


$$s(x, y, t) = G + A \cos(kx - \phi) \cos(\omega t)$$

# Space-Time (In)Separability



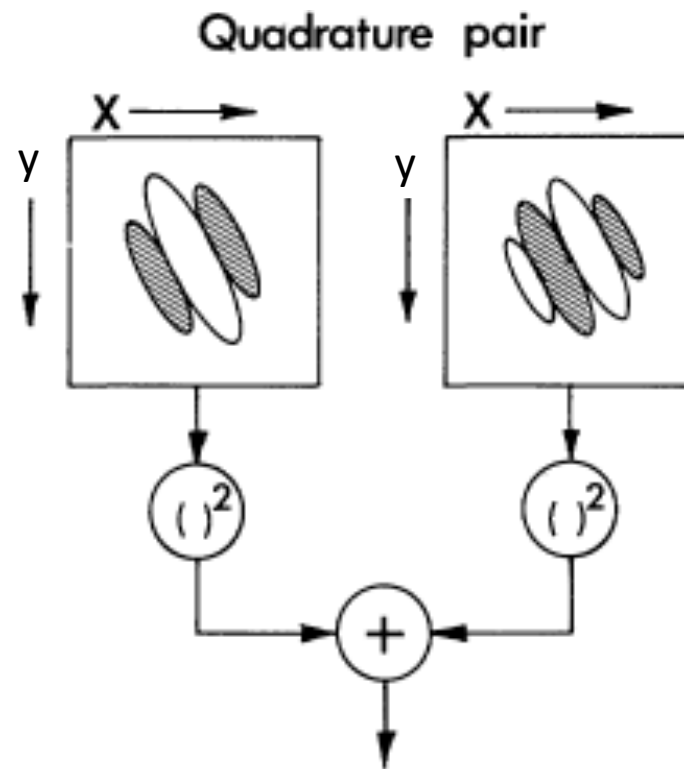
Separable: motion sensitive;  
not direction sensitive



Inseparable: motion sensitive;  
and direction sensitive

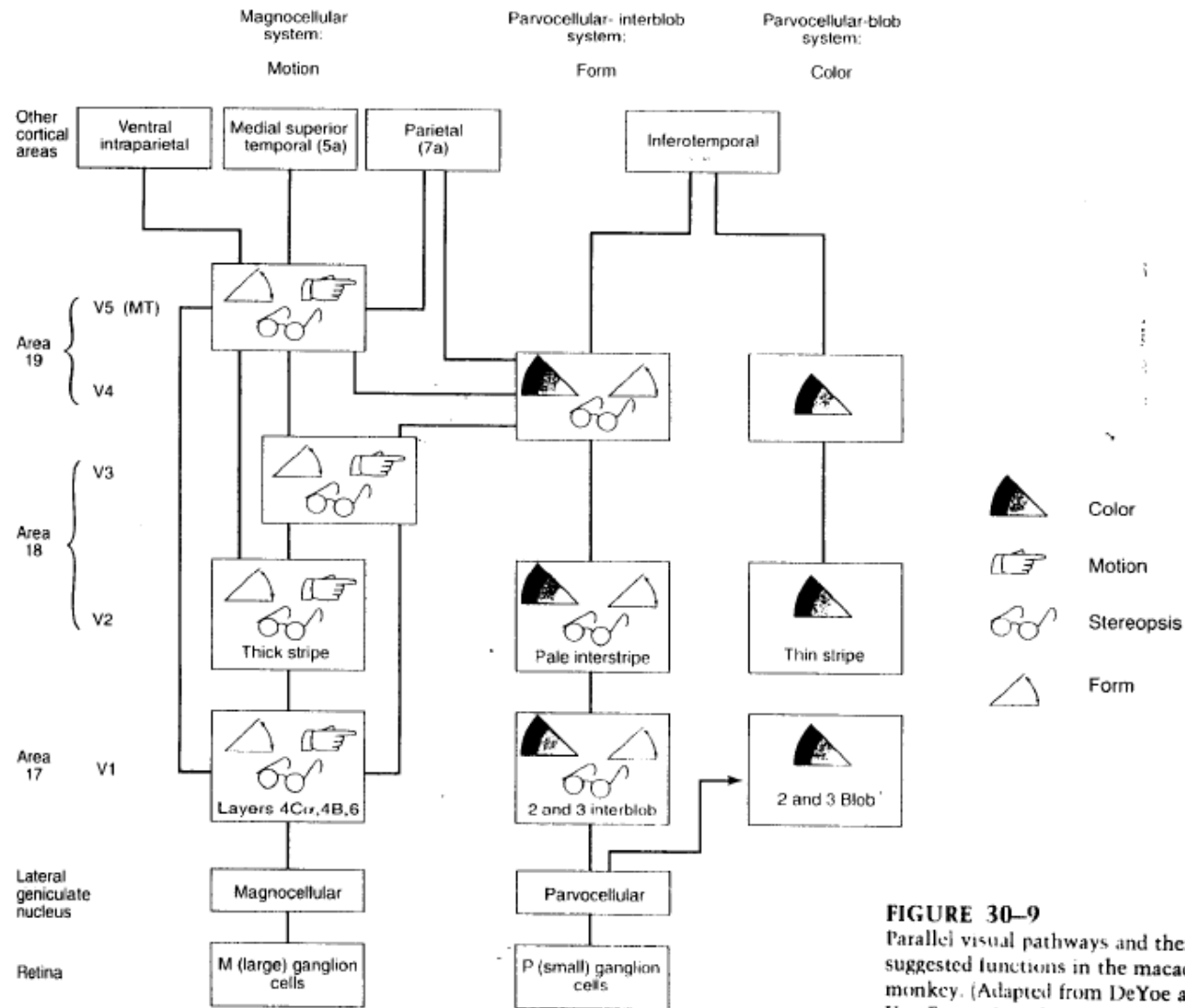
# Complex Cells

- sensitive to orientation, but not spatial phase



# Visual Hierarchy

hierarchical processing:



**FIGURE 30-9**  
Parallel visual pathways and their suggested functions in the macaque monkey. (Adapted from DeYoe and Van Essen, 1988.)