Bayesian Manifold Learning : Locally Linear Latent Variable Model (LL-LVM)

Mijung Park, Zoltán Szabó, Ahmad Qamar, Lars Buesing, Maneesh Sahani Gatsby Computational Neuroscience Unit, University College London

Manifold Learning

- Problems with high-dimensional data
- optimisation in high-d parameter space is computationally expensive and hard to find a global optimum
- Good news: in many cases, the intrinsic dimensionality is actually low
- datapoints are sampled from a low-dimensional manifold embedded in a high-dimensional space
- example: swiss roll







Adapted from Roweis & Saul, Science, 2000

• Manifold learning : attempts to uncover the manifold structure

Non-probabilistic prior work

- idea: preserve geometric properties of local neighbourhoods
- Iimits:
- sensitive to noise due to lack of explicit model
- heuristic methods to evaluate manifold dimensionality
- no measure of uncertainties in the estimates
- out-of-sample extension requires extra approximations

Gaussian process latent variable model (GP-LVM)

- idea: define a functional mapping from latent space to data space using GP [1, 2]
- for data $\mathbf{Y} = [\mathbf{y}_1, \dots, \mathbf{y}_{d_y}] \in \mathbb{R}^{n imes d_y}$ and latents $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_{d_x}] \in \mathbb{R}^{n imes d_x}$,

$$p(\mathbf{Y}|\mathbf{X}) = \prod_{k=1}^{d_y} \mathcal{N}(\mathbf{y}_k|\mathbf{0}, \mathbf{K}_{nn} + \beta^{-1}\mathbf{I}_n),$$

where the i, jth element of the covariance matrix is

$$k(\mathbf{x}_i, \mathbf{x}_j) = \sigma_f^2 \exp\left[-\frac{1}{2}\sum_{q=1}^{d_x} \alpha_q (x_{i,q} - x_{j,q})^2\right],$$

where α_a 's determine dimensionality of latent space.

- Iimits:
- no intuitive preservation of local neighbourhood properties
- smoothness of manifold constrained by pre-chosen covariance function
- auxiliary variable for variational inference (also restricts choice of cov func)

Question

Can we learn a manifold in a probabilistic and possibly *Bayesian* way, while preserving geometric properties of local neighbourhoods?



$$\mathbf{y}_i pprox \mathbf{C}_i (\mathbf{x}_j - \mathbf{x}_i)$$

• **prior on latents**: assuming the neighbouring latent

$$\mathbf{x}_i ||^2 + \sum_{j=1}^n \eta_{ij} || \mathbf{x}_i - \mathbf{x}_j ||^2)$$

 $\mathbf{x}_i, \alpha) = \mathcal{N}(\mathbf{0}, \mathbf{\Pi})$
expected scale, $\mathbf{\Omega}^{-1} = 2\mathbf{L} \otimes \mathbf{I}_{d_x}$
 $\mathbf{\Omega}^{-1}$.

 $p(\mathbf{C}|\mathbf{G},\mathbf{U}) = \mathcal{M}\mathcal{N}(\mathbf{0},\mathbf{U},\mathbf{\Omega}),$

$$(j - \mathbf{y}_i) - \mathbf{C}_i(\mathbf{x}_j - \mathbf{x}_i))$$

$$\begin{vmatrix} & = \mathcal{N}(\mathbf{x} | \boldsymbol{\mu}_{\mathbf{x}}, \boldsymbol{\Sigma}_{\mathbf{x}}), \\ & = \mathcal{N}(\mathbf{c} | \boldsymbol{\mu}_{\mathbf{c}}, \boldsymbol{\Sigma}_{\mathbf{c}}), \end{vmatrix}$$

Relation to GP-LVM

Integrating out C from likelihood yields

$$p(\mathbf{y}|\mathbf{x}, \mathbf{G}, \boldsymbol{\theta}) =$$

observations.

$$\mathbf{K}_{LL}^{-1} = (2\mathbf{L} \otimes \mathbf{V}$$

Illustration

Mitigating short-circuiting problems



Figure : Two datapoints seem close to each other (A) but actually far in 2D space (B). Short-circuiting the two datapoints lower the lower bound (**C**)



Figure : A: 400 samples drawn from 3D Gaussian. B: LLE. C:GP-LVM. D (Left): The posterior mean of C. D (Middle): posterior mean of x. D (Right): Normalized variational lower bound.

Conclusion

A new probabilistic approach to manifold learning preserving local geometries in data and equipped with straightforward variational inference for learning the manifold.

References

- [1] N.D. Lawrence, GP-LVM NIPS 2003
- [2] M.K. Titsias, N.D. Lawrence, Bayesian GP-LVM AIStats, 2010



 $p(\mathbf{y}|\mathbf{C}, \mathbf{x}, \mathbf{G}, \boldsymbol{\theta}) p(\mathbf{C}|\mathbf{G}, \boldsymbol{\theta}) d\mathbf{C},$ $= \frac{1}{Z_V} \exp\left[-\frac{1}{2}\mathbf{y}^\top \mathbf{K}_{LL}^{-1} \mathbf{y}\right].$

• In contrast to GP-LVM, the precision matrix \mathbf{K}_{LL}^{-1} depends on the Laplacian matrix. • The functional form of precision is *directly* determined by the graph structure given the

 $(\mathbf{V}^{-1}) - (\mathbf{W} \otimes \mathbf{V}^{-1}) \mathbf{\Lambda} (\mathbf{W}^{\top} \otimes \mathbf{V}^{-1}),$ where W is a function in x and L and A is a function in $x^{\top}x$ and L.

• Finding the optimal number of neighbours using variational lower bound